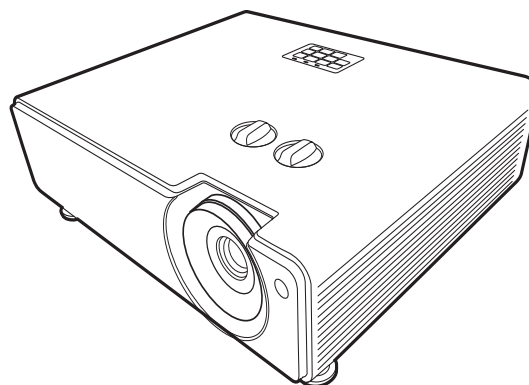


**Canon**

**MULTIMEDIA PROJECTOR  
LX-MU500Z  
User's Manual**



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# Safety instructions

## WARNING:

- **THIS APPARATUS MUST BE GROUNDED.**
- **TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.**
- This projector produces intense light from the projection lens. Do not stare directly into the lens, otherwise eye damage could result. Be especially careful that children do not stare directly into the beam.
- Install the projector in a proper position. Otherwise it may result in a fire hazard.
- Do not cover the ventilation slots on the projector. Heat build-up can reduce the service life of your projector, and can also be dangerous.
- If the projector is unused for an extended time, unplug the projector from the power outlet.

## CAUTION ON HANGING FROM THE CEILING

When hanging the projector from the ceiling, clean the air intake vents and top of the projector periodically with a vacuum cleaner. If you leave the projector unclean for a long time, the cooling fans can be clogged with dust, and it may cause a breakdown or a disaster.

**DO NOT SET THE PROJECTOR IN GREASY, WET, OR SMOKY CONDITIONS SUCH AS IN A KITCHEN TO PREVENT A BREAKDOWN OR A DISASTER. IF THE PROJECTOR COMES IN CONTACT WITH OIL OR CHEMICALS, IT MAY BECOME DETERIORATED.**

### ■ READ AND KEEP THIS OWNER'S MANUAL FOR LATER USE.

All the safety and operating instructions should be read before beginning to operate the product.

Read all of the instructions given here and retain them for later use. Unplug this projector from the AC power supply before cleaning. Do not use liquid or aerosol cleaners on the projector. Use a damp cloth for cleaning.

Follow all warnings and instructions marked on the projector.

For added protection of the projector during a lightning storm, or when it is left unattended or unused for long periods of time, unplug it from the wall outlet. This will prevent damage due to lightning and power surges.

---

Do not expose this unit to rain or use near water... for example, in a wet basement, near a swimming pool, etc...

Do not use attachments not recommended by the manufacturer as they may result in hazards.

Do not place this projector on an unstable cart, stand, or table. The projector may fall, causing serious injury to a child or adult, and serious damage to the projector. Use only with a cart or stand recommended by the manufacturer, or sold with the projector. Wall or shelf mounting should be carried out in accordance with the manufacturer's directions, and should use a mounting kit approved by the



manufacturers. An appliance and cart combination should be moved with care. Sudden stops, excessive force, and uneven surfaces may cause the appliance and cart combination to overturn.

Slots and openings in the rear and front of the cabinet are provided for ventilation, to insure reliable operation of the equipment and to protect it from overheating.

The openings should never be covered with cloth or other materials, and the bottom opening should not be blocked by placing the projector on a bed, sofa, rug, or other similar surface. This projector should never be placed near or over a radiator or heat register.

This projector should not be placed in a built-in installation such as a book case unless proper ventilation is provided.

Never push objects of any kind into this projector through cabinet slots as they may touch dangerous voltage points or short out parts that could result in a fire or electric shock. Never spill liquid of any kind onto the projector.

Do not install the projector near the ventilation duct of air-conditioning equipment.

This projector should be operated using only the type of power source indicated on the marking label. If you are not sure of the type of power supplied, contact the Canon Customer Support Center or local power company.

Do not overload wall outlets and extension cords as this can result in fire or electric shock. Do not allow anything to rest on the power cord. Do not locate this projector where the cord may be damaged by people walking on it.

Do not attempt to service this projector yourself as opening or removing covers may expose you to dangerous voltages or other hazards. Refer all servicing to qualified service personnel.

Unplug this projector from the wall outlet and refer servicing to qualified service personnel under the following conditions:

- a. When the power cord or plug is damaged or frayed.
- b. If liquid has been spilled into the projector.
- c. If the projector has been exposed to rain or water.
- d. If the projector does not operate normally after following the operating instructions. Adjust only those controls that are covered in the operating instructions as improper adjustment of other controls may result in damage and will often require extensive work by a qualified technician to restore the projector to normal operating condition.
- e. If the projector has been dropped or the cabinet has been damaged.
- f. When the projector exhibits a distinct change in performance-this indicates a need for servicing.

When replacement parts are required, be sure the service technician uses replacement parts specified by the manufacturer that have the same characteristics as the original parts. Unauthorized substitutions may result in fire, electric shock, or injury.

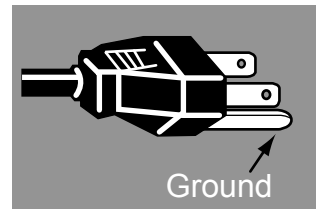
Upon completion of any service or repairs to this projector, ask the service technician to perform routine safety checks to determine that the projector is in safe operating condition.

# AC Power Cord Requirement

The AC Power Cord supplied with this projector meets the requirements for use in the country you purchased it.

## AC Power Cord for the United States and Canada:

The AC Power Cord used in the United States and Canada is listed by the Underwriters Laboratories (UL) and certified by the Canadian Standard Association (CSA). The AC Power Cord has a grounding-type AC line plug. This is a safety feature to ensure the plug fits into the power outlet. Do not try to tamper with this safety feature. Should you be unable to insert the plug into the outlet, contact your electrician.



**THE SOCKET-OUTLET SHOULD BE INSTALLED NEAR THE EQUIPMENT AND EASILY ACCESSIBLE.**



## Only for European Union and EEA (Norway, Iceland and Liechtenstein)

These symbols indicate that this product is not to be disposed of with your household waste, according to the WEEE Directive (2012/19/EU), the Battery Directive (2006/66/EC) and/or national legislation implementing those Directives.



If a chemical symbol is printed beneath the symbol shown above, in accordance with the Battery Directive, this indicates that a heavy metal (Hg = Mercury, Cd = Cadmium, Pb = Lead) is present in this battery or accumulator at a concentration above an applicable threshold specified in the Battery Directive.



This product should be handed over to a designated collection point, e.g., on an authorized one-for-one basis when you buy a new similar product or to an authorized collection site for recycling waste electrical and electronic equipment (EEE) and batteries and accumulators. Improper handling of this type of waste could have a possible impact on the environment and human health due to potentially hazardous substances that are generally associated with EEE. Your cooperation in the correct disposal of this product will contribute to the effective usage of natural resources.

For more information about the recycling of this product, please contact your local city office, waste authority, approved scheme or your household waste disposal service or visit [www.canon-europe.com/weee](http://www.canon-europe.com/weee), or [www.canon-europe.com/battery](http://www.canon-europe.com/battery).

## For CA, USA only

Included lithium battery contains Perchlorate Material - special handling may apply.

See [www.dtsc.ca.gov/hazardouswaste/perchlorate/](http://www.dtsc.ca.gov/hazardouswaste/perchlorate/) for details.

## **Federal Communication Commission Notice**

Multimedia Projector, Model: LX-MU500Z

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

The cable with a ferrite core provided with the projector must be used with this equipment in order to comply with Class B limits in Subpart B of Part 15 of the FCC Rules.

Use of a shielded cable is required to comply with class B limits in Subpart B of Part 15 of FCC Rules.

Do not make any changes or modifications to the equipment unless otherwise specified in the instructions. If such changes or modifications should be made, you could be required to stop operation of the equipment.








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# Safety Symbols in this Manual

This section describes the safety symbols used in this manual. Important projector safety information is identified by the following symbols. Always observe the safety information by these symbols.

 Warning	Denotes the risk of death or serious injury from improper handling if the information is not observed. To ensure safe use, always observe this information.
 Caution	Denotes the risk of injury from improper handling if the information is not observed. To ensure safe use, always observe this information.
	Denotes the risk of electric shock from improper handling if the information is not observed. To ensure safe use, always observe this information.
	Denotes the risk of burns from improper handling if the information is not observed. To ensure safe use, always observe this information.
	Denotes the risk of eye injury from laser emission if usage restrictions are not observed.
 Prohibition	Denotes prohibited actions.
 Caution	Denotes required actions or information that must be observed.

# Precautions for Use

As this section contains important safety-related information, be sure to read the following carefully beforehand in order to use your projector correctly and safely.

## Warning

### Power Supply

During installation, keep the projector plug easily accessible so that the projector can be unplugged immediately if necessary, or keep a circuit breaker within reach. If the following situations occur, turn the power off, remove the power plug from the power outlet and contact the Canon Customer Support Center. Failure to do so could cause a fire or result in an electric shock.



- If smoke is emitted
- If an unusual smell or noise is emitted
- If water or other liquid has entered the projector
- If metal or any other foreign material has entered the projector
- If the projector is knocked over or dropped and the cabinet is damaged

Pay attention to the following points regarding the power source, power plug and handling of the connector. Failure to do so may cause a fire or electric shock.



Prohibition



- Do not place any objects on the power cord and do not allow it to become trapped under the projector.
- Do not cover the power cord with a carpet.
- Do not modify or excessively bend, twist, pull, wind, or bundle the power cord.
- Keep the power cord away from heaters and other sources of heat.
- Do not use a damaged power cord. If the power cord is damaged, purchase a replacement from your dealer.
- Do not use any power source with a voltage other than the voltage indicated (AC 100–240 V).
- Do not insert any metal objects into the contact parts of the power plug or connector.
- The power cord included with this projector is for use exclusively with this product. Do not use this cord for other products.



## Warning

Pay attention to the following points regarding the power source, power plug and handling of the connector. Failure to do so may cause a fire or electric shock.



Caution



- Do not remove the power plug or connector with wet hands.
- Insert the power plug and connector securely up to the base.
- Additionally, do not use a damaged power plug or an outlet that is loose.
- Do not pull the power cord and be sure to hold the power plug or connector when removing. Incorrect handling may damage the power cord.
- Do not exceed the rated capacity of the outlet (as by using it for more than one piece of equipment), which poses a risk of fire from overheating.
- Before using an extension cord, check carefully to avoid exceeding the cord's rated capacity.
- Periodically inspect the power plug and outlet and remove any dust or dirt from between the plug and the outlet.
- Do not touch the projector itself, the power cord, or the cable if lightning strikes.
- Do not move the projector until you have switched off the power, removed the power plug from the power outlet and unplugged any other cables.
- Unplug the projector before cleaning or maintenance.

## Installation and Use

Pay attention to the following points regarding installation and handling of the projector. Failure to do so may cause a fire, electric shock or personal injury.



Prohibition

- Do not use the projector where it might get wet, such as outdoors or by bathtubs or showers.
- Do not place containers containing a liquid on top of the projector.
- Do not remove the cabinet from the projector or disassemble it. The interior of the projector contains high-voltage components as well as parts that are hot. If inspection, maintenance or repair is required, contact the Canon Customer Support Center.
- Do not disassemble or modify the projector (including consumable parts) or the remote control.

## Warning

Pay attention to the following points regarding installation and handling of the projector. Failure to do so may cause a fire, electric shock or personal injury.



- Do not install the projector in a location that is damp or dusty, or where there is a lot of oily smoke or steam. Oil can degrade the plastic, which could result in a ceiling-mounted projector falling from its mounting.
- Make sure to implement anti-fall measures such as an anti-fall wire when installing the projector in high places, for example, installing it on the ceiling.
- Do not look directly into the exhaust vents during use.
- Do not insert any object into vents in the projector, such as the air intake vent or exhaust vents.
- Do not place a pressurized can in front of the exhaust vents. The pressure of the contents of the can may increase due to heat from the exhaust vents and this could result in an explosion.
- When cleaning off dust or dirt from projector parts such as the lens or filter, never use any spray that is flammable. Internal parts that become hot may ignite and cause a fire.
- Do not use adhesives, lubricants, oils, or alkaline detergents for maintenance of the projector. They could adhere to the cabinet and damage it, possibly resulting in the projector falling from its mounting and causing an accident or personal injury.
- As strong light beams are emitted while the projector is in use, do not look directly into the projector lens. Doing so could cause an eye injury. Pay particular attention to prevent small children from doing so.
- Light from the projector is classified as Risk Group 2 (RG2) according to IEC 62471-5:2015.
- If children may approach the projector or touch it, always ensure the projector is used under adult supervision.
- Do not hold or install optical instruments (such as magnifying glasses, reflectors, or glasses) in the path of light from the projector. If projected light is refracted or reflected and enters people's eyes, it may result in eye injury.
- When setting the projector on a high surface for projection, be sure the surface is flat and stable.
- Do not use the projector on a soft surface such as carpet or sponge mat, etc.
- For ceiling mounting or other installation work, request service from a qualified technician or the Canon Customer Support Center. Poor installation work could result in an accident.



## Warning

### Laser Light Source



- The projector is designated as a Class 1 laser product according to IEC/EN 60825-1:2014.
- The equipment is designated as a Class 3R laser product according to IEC/EN 60825-1:2007.
- Complies with FDA performance standards for laser products except for deviations pursuant to Laser Notice No. 50, dated June 24, 2007.
- Laser parameters  
Wavelength: 449 nm – 461 nm  
Maximum power: 95W  
Pulse duration: 0.6985 ms



Prohibition

- The projector incorporates a laser module. Disassembly or modification is dangerous and must not be attempted.
- Operate and adjust the projector only as described in this manual. Incorrect operation or adjustment poses a risk of exposure to potentially hazardous laser light.



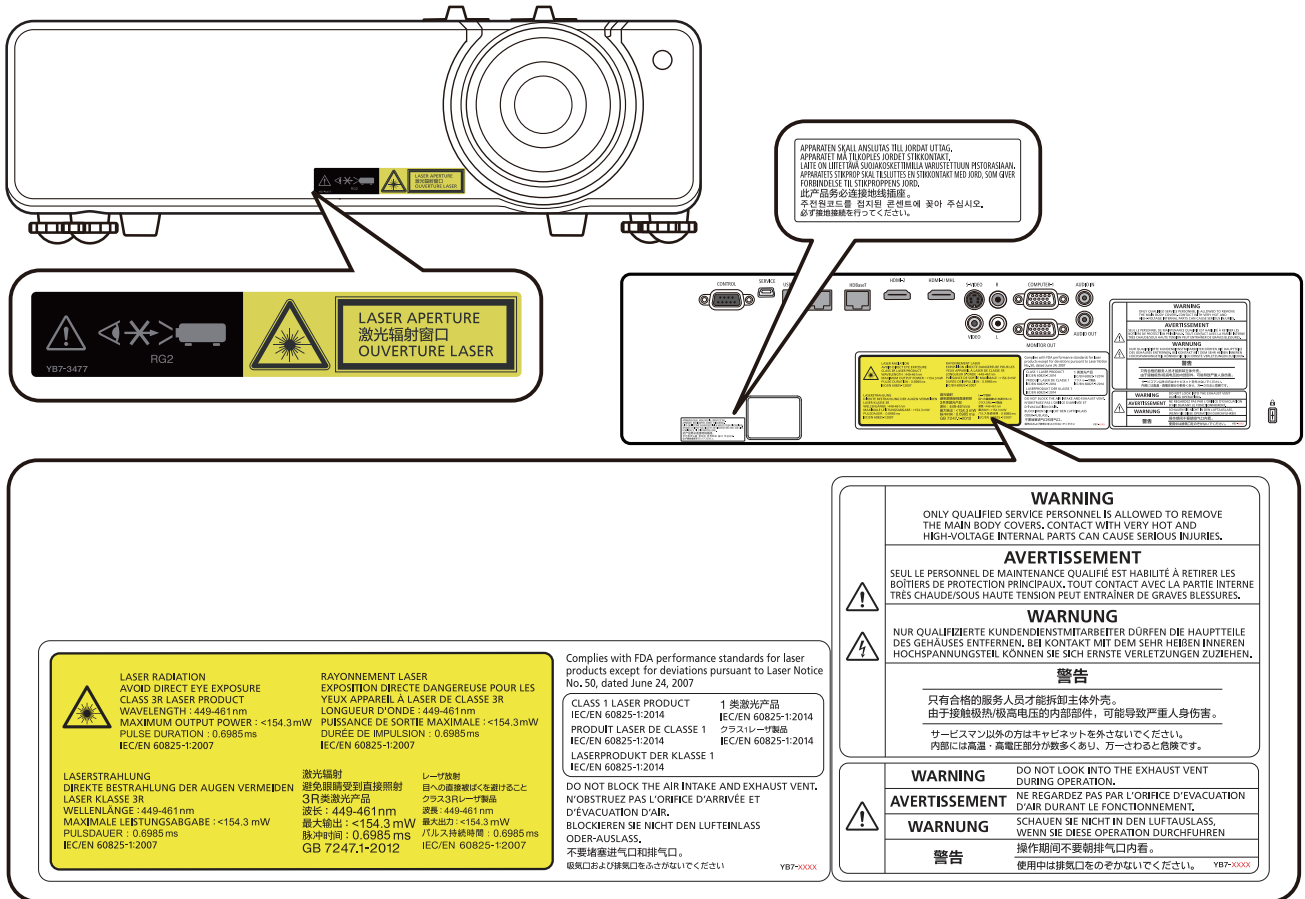
- Do not use when damaged. Even if the projector is used as described in this manual, failure to discontinue use when it is damaged (as indicated by screen abnormalities) may result in fire, electric shock, or eye injury from laser light.



Caution

- The Laser module is equipped in this product. Use of controls or adjustments or performance of procedures other than those specified herein may result in hazardous radiation exposure.
- For assistance when disposing of the projector, contact the Canon Customer Support Center. Do not disassemble the projector yourself when disposing of it.

Explanatory and warning labels are located in the following positions on the projector.



**Warning**

## Remote Control Batteries

Pay attention to the following points regarding handling of batteries. Failing to do so could result in a fire or personal injury.

⊘

Prohibition

!

Caution

- Do not heat, short circuit or disassemble the batteries, or place them in a fire.
- Do not attempt to recharge the batteries that are included with the remote control.
- Remove the batteries when they are flat or when the remote control will not be used for a long period of time.
- Insert the batteries with the + and - terminals in the correct directions.
- If any liquid from inside the batteries leaks out and contacts your skin, be sure to wash the liquid off thoroughly.

## Warning

### Handling

Pay attention to the following points regarding installation and handling of the projector.



- If the projector will not be used for a long period of time, be sure to remove the power plug from the power outlet to ensure safety. Failure to do so presents a risk of fire if dust accumulates on the plug or outlet.
- Do not plug headphones or earphones into the AUDIO OUT terminal. Doing so may cause hearing impairment.
- Do not set the volume too high initially. Doing so may cause hearing impairment from sudden sounds played at high volume. Lower the volume before turning off the projector, and after startup, raise it gradually.
- Do not touch parts of the cabinet around and above the exhaust vents, which may become hot during projection. Pay particular attention in preventing young children from touching these parts. Additionally, do not place any metal objects around or above the exhaust vents. Such objects may become hot from the projector, which may result in burns or other injury.
- Do not place any heavy objects on top of the projector or sit / stand on it. Pay particular attention to prevent small children from doing so. The projector may be knocked over and this could result in damage or a personal injury.



- Do not place the projector on an unstable or slanted surface. Doing so may cause the projector to fall or be knocked over and could result in a personal injury.
- Do not place any objects in front of the lens during projection. Doing so could cause a fire.



## Warning

### Caution for viewing 3D content

Pay attention to the following points when viewing 3D content.

- Photosensitive patients, patients with heart disease, pregnant women, elderly people, and people with serious illness and/or with a history of epilepsy should not view 3D content.
- We advise that you should refrain from viewing 3D content if you are in bad physical condition, need sleep or have been drinking alcohol.
- Stop watching 3D content if you experience the following symptoms. If you experience such symptom, immediately stop viewing 3D content and take a break until the symptom has subsided.
  - You see doubly-blurred images or you cannot view the image stereoscopically.
  - You feel fatigue or discomfort.
- Take breaks when viewing 3D content for an extended period of time. As this may cause eye fatigue. Viewing 3D content for an extended period of time or viewing them from an oblique angle can cause eye strain.
- Parents should accompany and monitor their children as children cannot properly express discomfort with 3D content viewing. Children who are six year of age or younger should not view 3D content.
- The optimum 3D viewing distance from the screen is about 3 times of the vertical screen size or more and your eyes should be level with the screen.
- When preparing contents, use contents properly created to be used for 3D. This may cause eye fatigue or health problems.
- When viewing 3D images, pay attention to people and objects in the vicinity. 3D video may be mistaken for actual objects, and the related bodily movements can cause damage to objects and lead to injury.

# For Safe Use

## Caution

### Carrying and Installation

Pay attention to the following points when carrying or transporting the projector.



- This projector is a precision instrument. Do not knock it over or subject it to impacts. Doing so may cause a malfunction.
- Retract the adjustable feet before moving the projector. Leaving the feet extended may cause damage.
- Do not touch the lens with bare hands. Any smudges or fingerprints on the lens may affect image quality.
- Protection of the projector cannot be guaranteed if used packaging or shock-absorbent materials are reused. Fragments from shock-absorbent material may also enter the interior of the projector which could cause a malfunction.

Pay attention to the following points when installing or using the projector.

- Be careful of condensation.  
If the projector is abruptly taken to a warmer location, or if the room temperature rises abruptly, moisture in the air may condense on the lens and mirror, causing the image to become blurred. In this case, wait a while and make sure the moisture has evaporated before resuming use.
- Do not install the projector in a location where the temperature is high or low. Doing so may cause a malfunction. The temperature range for operation and storage are as follows.

Operating temperature: 0°C to 40°C (32°F to 104°F)

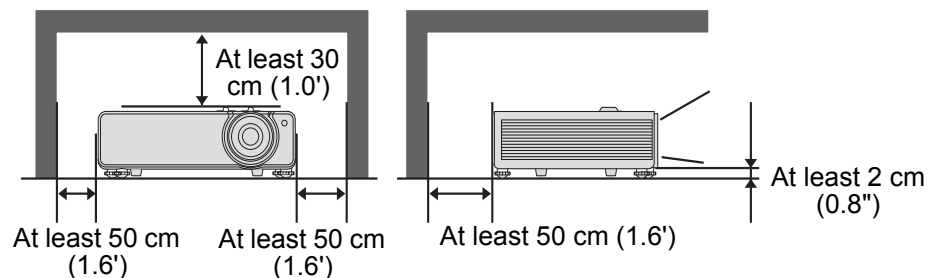
Humidity: up to 90%

Storage temperature: -10°C to 65°C (14°F to 149°F)

- When using the projector at an altitude of 1,201 m (3,940') to 3,000 m (9,843'): From the projector menu, set "[High Altitude Mode](#)" to **On**. ([page 49](#))
- Do not block the air intake or exhaust vents. Blocking the vents may trap heat inside the projector, which may shorten the useful life of optical components or other parts and damage the projector.
- Install the projector leaving at least 50 cm (1.6') between air intake/exhaust vents and walls on each side of the projector. Leave a gap of at least 2 cm (0.8") from the bottom of the projector. There is an air intake underneath the projector. Failure to leave enough space may trap heat inside the projector and damage it.



Caution



- Do not place any objects on top of the projector that may change shape or color due to heat.
- Do not install the projector near high-voltage electrical power lines or an electrical power source.



# Before Installation

## Precautions When Carrying/Shipping the Projector

Note the following precautions when carrying or shipping the projector.



- Disconnect the cables connected to the projector. Carrying the projector with the cables attached may cause an accident.
- Retract the adjustable feet. Leaving the feet extended when the projector is moved may cause damage.
- Do not expose the projector to strong impact or vibration.

## Precautions for Installation

Be sure to read "[Safety instructions](#)" and "[For Safe Use](#)" (page 3 – page 15). Also take the following precautions during installation.



- Do not strike the projector or subject it to impact. Doing so may cause a malfunction.
- Do not install the projector standing on one side or in other unsteady positions. The projector may be damaged if it tips over.

## ■ Do Not Use in the Following Environments



- **Locations with excessive humidity, dust, oily smoke or tobacco smoke**  
Adhesion to the lens, mirrors or other optical parts may reduce image quality. And oil can degrade the plastic, which could result in a ceiling-mounted projector falling from its mounting.
- **Near high-voltage power lines or sources of electrical power**  
This may cause malfunction.
- **On soft surfaces such as carpets or cushioned mats**  
Heat may build up inside the projector and damage it.
- **Locations with excessive temperature or humidity**
- **Locations subject to vibration or impact**
- **Near heat or smoke detectors**
- **Near the ocean, or near air conditioner vents**
- **Locations where corrosive gases occur, such as sulfur gas from hot springs**  
This may damage the projector. Acceptable ranges for operating and storage temperature and humidity are as follows.

Operating temperature	Operating humidity	Storage temperature
0°C to 40°C (32°F to 104°F)	Up to 90%	-10°C to 65°C (14°F to 149°F)

## ■ Do Not Touch the Lens with Bare Hands



Do not touch the lens with bare hands. Any smudges or fingerprints on the lens may affect image quality.

## ■ Allow a 30 Min. Warm Up before Focus Adjustment, if Possible

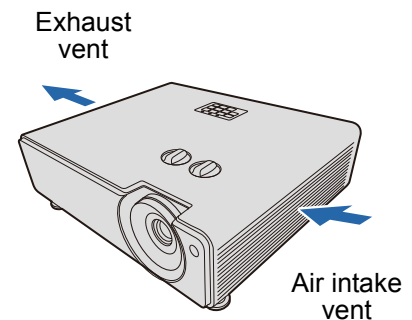
Immediately after startup, the heat of the light source may prevent stable focus.

## ■ Install at a Sufficient Distance from Walls and Other Obstructions



If the air intake or exhaust vent is blocked, heat will accumulate inside the projector, possibly resulting in a shortened projector lifetime or a malfunction. Similarly, do not install in narrow, enclosed spaces with poor ventilation. Install in a well-ventilated location.

Ensure a minimum clearance of 30 cm (1.0') above, 50 cm (1.6') on both sides, and 50 cm (1.6') behind the projector, as shown below. Also ensure a minimum clearance of 2 cm (0.8") below the projector.



## ■ Be Careful of Condensation

If the temperature of the room rises suddenly, moisture in the air may condense on the projector lens and mirror, causing the image to become blurred. Wait until the condensation has evaporated for the image projected to return to normal.

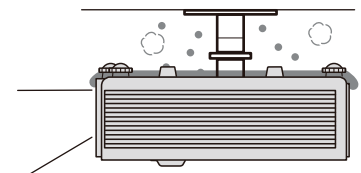
## ■ At Altitudes above of 1,201 m (3,940') to 3,000 m (9,843'), Adjust the Settings

Projector settings must be adjusted when using the projector at altitudes of 1,201 m (3,940') to 3,000 m (9,843'). Specifically, refer to instructions for "[High Altitude Mode](#)" (page 49) in the "[SYSTEM SETUP: Advanced menu](#)" menu.

## ■ When Using Mounted on the Ceiling



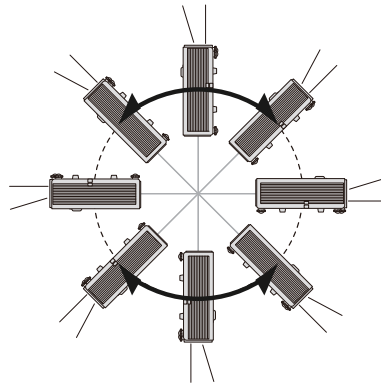
When using the projector mounted on the ceiling or installed in a high location, clean around the air intake and exhaust vents periodically. Dust that accumulates in intake or exhaust vents may impair ventilation, raising the temperature inside and posing a risk of damage or fire. Use a vacuum cleaner or similar means to remove dust from the intake vent and exhaust vent.



Do not install the projector in a location that is damp or dusty, or where there is a lot of oily smoke or steam. Oil can degrade the plastic, which could result in a ceiling-mounted projector falling from its mounting.

## ■ Installation to Project Up, Down, or at an Angle

- Projection is possible upward, downward, or in a variety of directions, but do not block the air intake and exhaust vents. In particular, always ensure a minimum clearance of 2 cm (0.8") from the air intake vent on the bottom, 50 cm (1.6') from the air intake/exhaust vents on the both sides of the projector.
- There are no options for installing the projector.
- Do not attempt to install the projector for upward or downward projection by yourself. Always request installation by a qualified technician or the Canon Customer Support Center.
- Referring to the following illustration, when the projector is installed in a tilt angle over  $\pm 45$  degrees, you need to select **360 & Portrait** at the **Light Source Mode** in the **Light Source Settings** menu.



## ■ Precautions for Portrait (Upright) Installation



- Do not block the air intake or exhaust vents. In particular, because there are air intake/exhaust vents, always ensure a minimum clearance of 2 cm (0.8") from the right side, 50 cm (1.6') from top and bottom sides.
- Note that the projector can only be positioned as illustrated above (not the other way around).
- When the projector is installed in a portrait position, **360 & Portrait** at the **Light Source Mode** in the **Light Source Settings** menu.



## Copyright Notice

Please note that enlarging or reducing the size of an image for commercial purposes or public presentation may infringe on the legally protected copyright or the copyright holder of the original material.

## Ensure Network Security

Take measures to ensure network security. Note that Canon is not liable in any way for direct or indirect loss from network security incidents, such as unauthorized access.

Before use, configure projector, computer, and network security settings appropriately.

- Set up the projector for connections only within your protected network, behind a firewall or the like, instead of direct Internet connections.

## About Trademarks

- Ethernet is a registered trademark of Xerox Corporation.
- Microsoft and Windows are registered trademarks or trademarks of Microsoft Corporation in the United States and / or other countries.
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This product includes third party software modules.

- uIP (micro IP) version 0.9

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## Third party software support

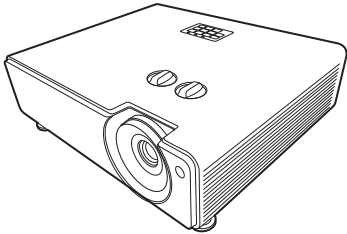
Canon Inc., Canon's affiliated companies, as well as sales companies do not offer any support services for these programs. We are unable to respond to questions or inquiries from you or any other parties regarding these programs.

# Introduction

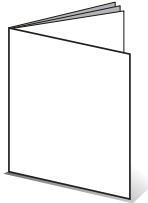
## Shipping contents

Carefully unpack and verify that you have all of the items shown below. If any of these items are missing, please contact your place of purchase.

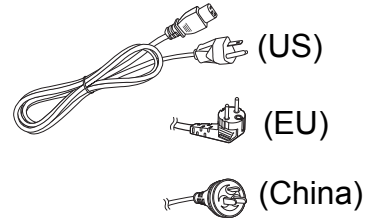
### Standard accessories



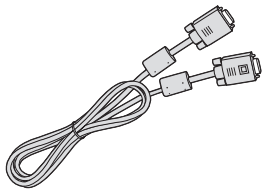
Projector



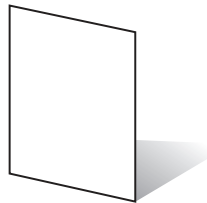
QSG Important Information



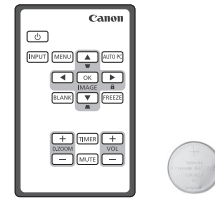
Power cord 1.8 m (70.8")



Computer cable 1.8 m (70.8") (5K.1VC09.501)



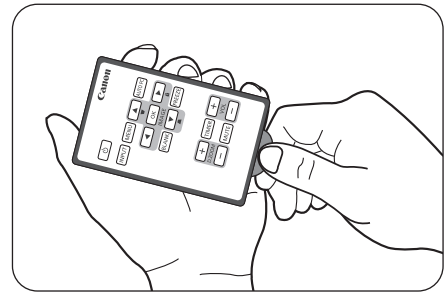
Warranty card



Remote control (type number: LV-RC08)  
Battery (type number: CR2025)


## Using the remote control for the first time

Pull the tab before using the remote control.



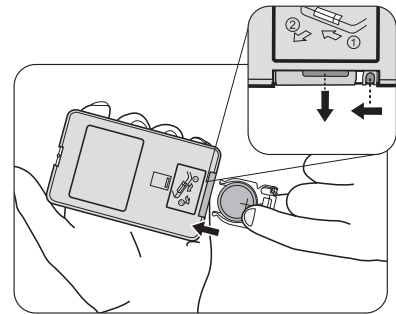
## Replacing the remote control battery

1. Pull out the battery holder.

 Please follow the illustrated instructions. Push and hold the locking arm while pulling out the battery holder.

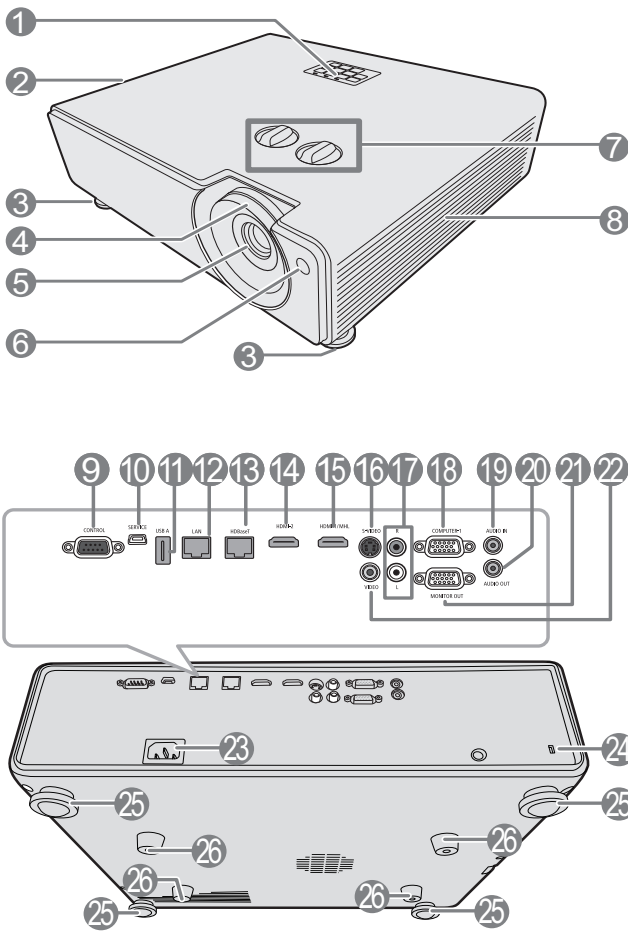
2. Insert the new battery in the holder. Note the positive polarity should face outward.

3. Push the holder into the remote control.



- Risk of explosion if battery is replaced by an incorrect type.
- Dispose of used batteries according to the instructions.
- Use of a battery of wrong type may cause explosion. Use Lithium coin battery, type CR2025 only.
- Dispose of used batteries according to your local regulations. Discard used battery promptly. Batteries may explode if mistreated. Do not recharge, disassemble, or dispose of in fire.
- Be careful in handling the battery according to the instructions.
- Load the battery with its positive (+) and negative (-) sides correctly oriented as indicated on the remote control.
- Keep batteries out of reach of children and pets.
- The remote control battery and battery holders can be a choking hazard if swallowed accidentally by small children. Make sure these are placed out of the reach of children. If they are swallowed accidentally, contact a physician immediately.
- Remove the battery if the remote control is not used for a long time.
- Never put battery in mouth for any reason as it can easily be accidentally swallowed. If battery is accidentally swallowed, contact your physician or your poison control center.
- Dispose of the used battery with cellophane tape wrapping both ends of it.
- If any liquid leaks from the battery and comes into contact with skin, wash it off thoroughly with water.
- The remote control and battery may contain chemicals that can be hazardous to health and environment.
- If the battery holder cannot be firmly attached to the remote control, stop using it and keep it out of reach of children.
- Do not leave a battery in an extremely high temperature surrounding environment that can result in an explosion or the leakage of flammable liquid or gas.
- A battery should not be subjected to extremely low air pressure that may result in an explosion or the leakage of flammable liquid or gas.

# Projector exterior view



1. External control panel  
(See "Controls and functions" on page 25 for details.)
2. Vent (heated air exhaust)
3. Adjuster foot
4. Focus ring and Zoom ring
5. Projection lens
6. Front IR remote sensor
7. Lens shift dial x 2
8. Vent (air intake)
9. CONTROL port
10. SERVICE port\*\*
11. USB power out
12. LAN port
13. HDBaseT input terminal
14. HDMI2 input terminal
15. HDMI1/MHL input terminal
16. S-Video input terminal
17. Audio input terminal (RCA)
18. PC input terminal x 2
19. Audio input terminal (stereo mini jack)
20. Audio output terminal (stereo mini jack)
21. Monitor output terminal
22. Video input terminal
23. AC power cord inlet
24. Anti-theft lock hole
25. Adjuster foot
26. Ceiling mount holes

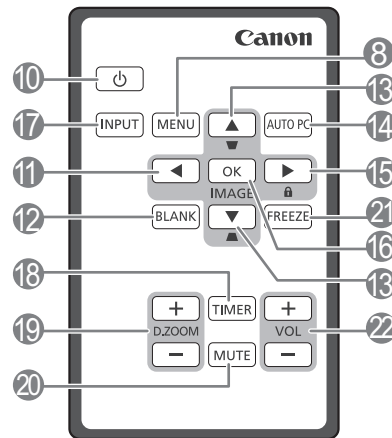
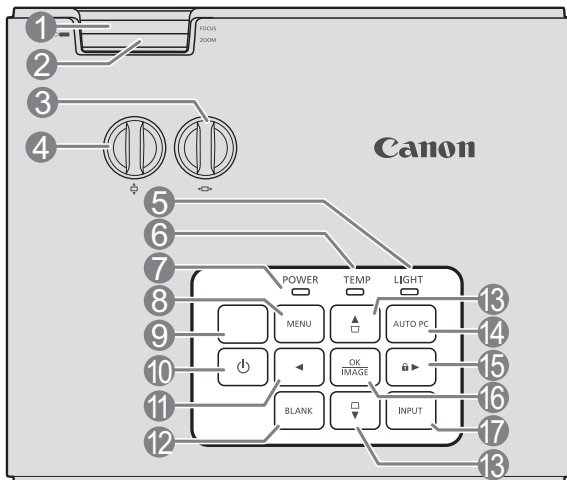
Ceiling mount screw: M4 x 4  
 Max. screw length: 10 mm  
 Min. screw length: 7 mm

\*\* By connecting the projector and computer via USB, you can operate the computer from the remote controller (Page UP/Page DOWN) by using **D.ZOOM** (+,-).



# Controls and functions

## Projector & Remote control



### 1. Focus ring

Adjusts the focus of the projected image.

### 2. Zoom ring

Adjusts the size of the image.

### 3. Lens shift dial

Shifts the projection lens horizontally.

### 4. Lens shift dial

Shifts the projection lens vertically.

### 5. LIGHT indicator light

Indicates the status of the light source. Lights up or flashes when the light source has developed a problem.

### 6. TEMPerature indicator light

Lights up red if the projector's temperature becomes too high.

### 7. POWER indicator light

Lights up or flashes when the projector is under operation.

### 8. MENU

Turns on the On-Screen Display (OSD) menu. Goes back to previous OSD menu, exits and saves menu settings.

### 9. Top IR remote sensor

### 10. POWER (ON/STANDBY)

Toggles the projector between standby mode and on.

### 11. Left

### 12. BLANK

Used to hide the screen picture.

### 13. Keystone/Arrow keys ( / Up, / Down)

Manually corrects distorted images resulting from an angled projection.

### 14. AUTO PC

Automatically determines the best picture timings for the displayed image.

### 15. Right/

Activates panel key lock. When the On-Screen Display (OSD) menu is activated, the #11, #13, and #15 keys are used as directional arrows to select the desired menu items and to make adjustments.

### 16. OK/IMAGE

Enacts the selected On-Screen Display (OSD) menu item.

### 17. INPUT

Displays the source selection bar.

## 18. **TIMER**

Activates or adjusts some basic settings of an onscreen timer.

## 19. **D.ZOOM (+,-)\*\***

Magnifies or reduces the projected picture size.

## 20. **MUTE**


Temporarily mutes the audio.

## 21. **FREEZE**

Freezes the projected image.

## 22. **VOL (+,-)**

Adjusts the sound level.

 When you are under the MHL connection mode and the projector OSD is off, these buttons are available for controlling your smart device: arrow keys, **OK/IMAGE**, **AUTO PC**.

**11, 13** and **15**: arrows keys

Arrows keys are available for controlling your smart device.


### **16. OK/IMAGE**

Use the key to confirm the selection on the OSD of your smart device.

### **14. AUTO PC**

Use the key to return or exit the OSD menu of your smart device.

To enter the MHL connection mode, connect a MHL device and switch the input signal to HDMI1/MHL.


 \*\* When the projector and computer are connected via USB, the function (Page UP/Page DOWN) which operates the computer from the remote controller is set.


## Remote control effective range


Infra-Red (IR) remote control sensors are located on the front and top of the projector. The distance between the remote control and the sensors should not exceed 8 meters (~ 26 feet).

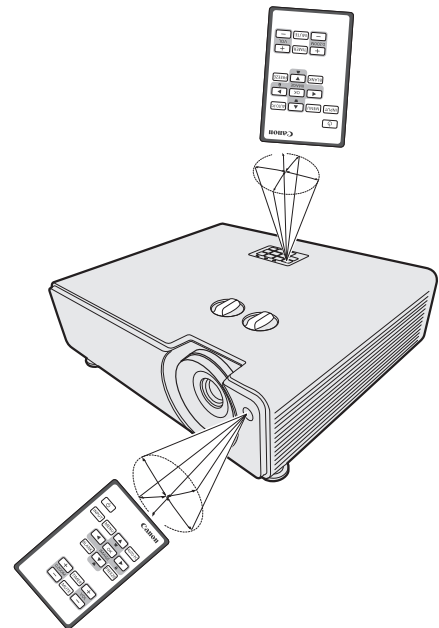
Use the remote control within an angle approximately 30° in any direction from directly in front of the infrared remote receiver.

Make sure that there are no obstacles between the remote control and the IR sensors on the projector that might obstruct the infra-red beam.

 You may not be able to perform operations if there are any obstacles between the remote control and the projector.

 You may not be able to operate the remote control if direct sunlight or strong light is shining onto the remote IR receiver.

 The remote control may interfere with other equipment or remote control.



# Positioning your projector

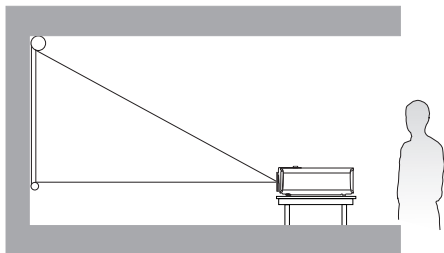
## Choosing a location

Your room layout or personal preference will dictate which installation location you select. Take into consideration the size and position of your screen, the location of a suitable power outlet, as well as the location and distance between the projector and the rest of your equipment.

Your projector is designed to be installed in one of the possible installation locations:

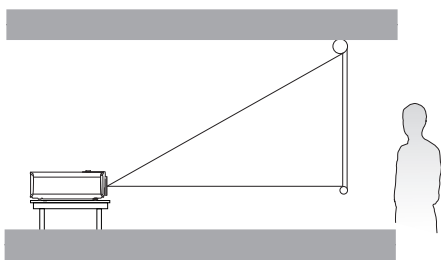
### 1. Front Table

Select this location with the projector placed on the table in front of the screen. This is the most common way to position the projector for quick setup and portability.



### 2. Rear Table

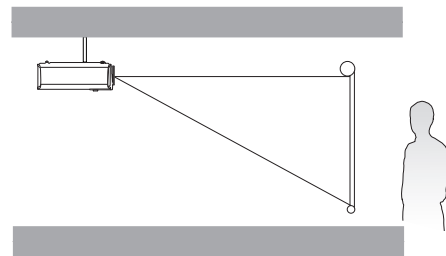
Select this location with the projector placed on the table behind the screen. Note that a special rear projection screen is required.



Set **Rear Table** in the **SYSTEM SETUP: Basic** menu after you turn the projector on.

### 3. Rear Ceiling

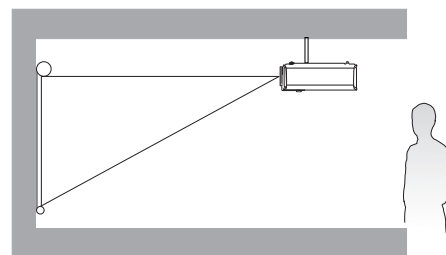
Select this location with the projector suspended upside-down from the ceiling behind the screen. Note that a special rear projection screen and qualified projector ceiling mount kit are required for this installation location.



Set **Rear Ceiling** in the **SYSTEM SETUP: Basic** menu after you turn the projector on.

### 4. Front Ceiling

Select this location with the projector suspended upside-down from the ceiling in front of the screen. Purchase a qualified projector ceiling mount kit from your dealer to mount your projector on the ceiling.



Set **Front Ceiling** in the **SYSTEM SETUP: Basic** menu after you turn the projector on.

For ceiling mounting, you need the ceiling mount kit to be available for this projector. Ask a specialist for installation. For details, consult your dealer.

- The warranty on this projector does not cover any damage caused by use of any non-recommended ceiling mount kit or installation of the ceiling mount kit in an improper location.

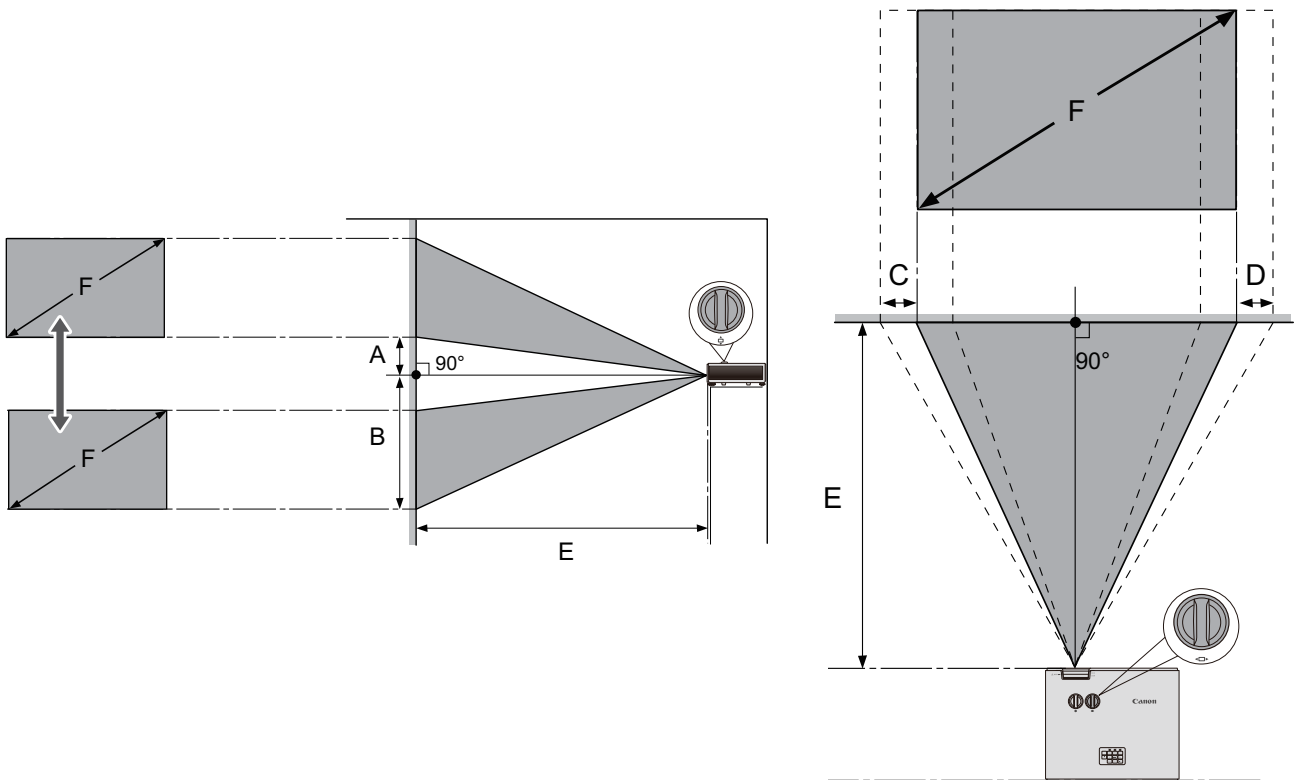
- Make sure to implement anti-fall measures such as an anti-fall wire when installing the projector in high places, for example, installing it on the ceiling.
- Please refer to [page 19](#), when projecting Upward, Downward, or at an Angle.

## Layout of the projector

Image size varies depending on the distance between the screen and the projector.

### Front projection

- When adjusting the projection position vertically in lens shift
- When adjusting the projection position horizontally in lens shift



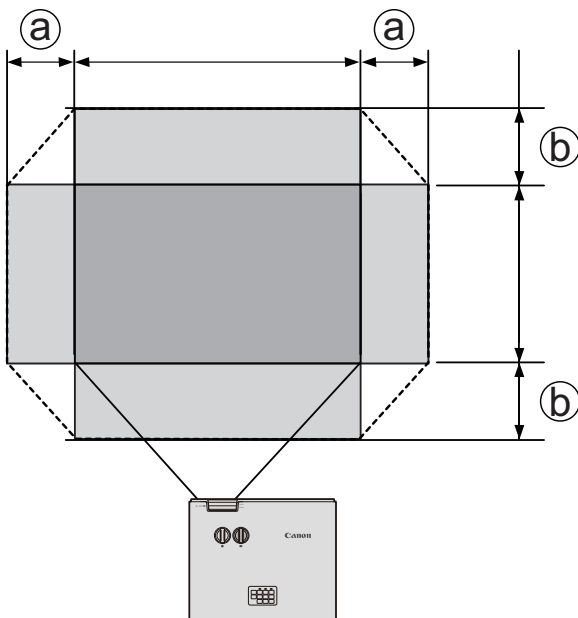
- A: Distance from the center of the lens to the bottom edge of the projected image (when lens shift is raised to its highest level)
- B: Distance from the center of the lens to the bottom edge of the projected image (when lens shift is lowered to its lowest level)
- C: Lens center movement distance (when lens shift is set to maximum left)
- D: Lens center movement distance (when lens shift is set to maximum right)
- E: Projection distance from the projector to the screen
- F: Size of the projected image

- The screen aspect ratio is 16:10 and the projected picture is in a 16:10 aspect ratio

Screen size		Size of the projected image (F)				Projection distance (E)				Offset (A)		Offset (B)		Offset (C, D)	
Diagonal		Height		Width		Shortest (Wide)		Longest (Tele)							
Inch	cm	Inch	cm	Inch	cm	Inch	cm	Inch	cm	Inch	cm	Inch	cm	Inch	cm
60	152	32	81	51	129	69	175	110	280	0.0	0	31.8	81	11.7	30
75	191	40	101	64	162	86	219	138	350	0.0	0	39.7	101	14.6	37
87	221	46	117	74	187	100	254	160	406	0.0	0	46.1	117	17.0	43
95	241	50	128	81	205	109	277	174	443	0.0	0	50.3	128	18.5	47
100	254	53	135	85	215	115	291	184	466	0.0	0	53.0	135	19.5	50
120	305	64	162	102	258	138	350	220	559	0.0	0	63.6	162	23.4	59
150	381	79	202	127	323	172	437	275	699	0.0	0	79.5	202	29.3	74
180	457	95	242	153	388	206	524	330	839	0.0	0	95.4	242	35.1	89
200	508	106	269	170	431	229	583	367	932	0.0	0	106.0	269	39.0	99
250	635	132	337	212	538	287	728	—	—	0.0	0	132.5	337	48.8	124
300	762	159	404	254	646	344	874	—	—	0.0	0	159.0	404	58.5	149

☞ All measurements are approximate and may vary from the actual sizes.  
 We recommend that if you intend to permanently install the projector, you should physically test the projection size and distance using the actual projector in situ before you permanently install it, so as to make allowance for this projector's optical characteristics. This will help you determine the exact mounting position so that it best suits your installation location.

### The projection range for lens shift



- a: Maximum horizontal range ( $H \times 23\%$ )
- b: Maximum vertical range ( $V \times 50\%$ )

⚠ Be sure to stop turning the adjustment knob when you hear a clicking sound indicating that the knob has reached its limit. Over-turning the knob may cause damage.

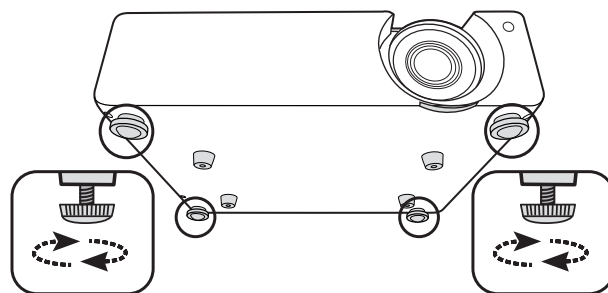
☞ You cannot move the image to both the horizontal and vertical maximum values.


# Adjusting the projected image

## Adjusting the projection angle

The projector is equipped with 4 adjuster feet. These adjusters change the image height and projection angle. To adjust the projector, screw the adjuster foot to fine tune the horizontal angle. To retract the foot, screw the rear adjuster foot in a reverse direction.

If the projector is not placed on a flat surface or the screen and the projector are not parallel to each other, the projected image becomes trapezoidal. To correct this situation, see "[Keystone](#)" on page 43 for details.




 Do not look into the lens while the light source is on. The strong light from the light source may cause damage to your eyes.

## Auto-adjusting the image

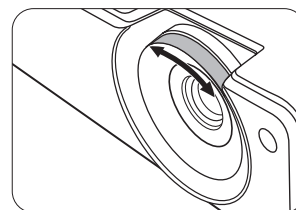
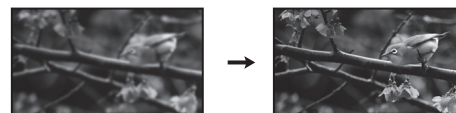
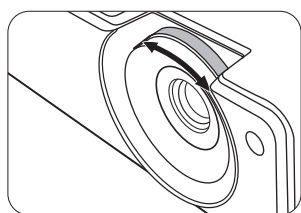
In some cases, you may need to optimize the picture quality. To do this, press **AUTO PC**. Within 3 seconds, the built-in Intelligent Auto Adjustment function will re-adjust the values of Frequency and Clock to provide the best picture quality.


The current source information will be displayed in the corner of the screen for 3 seconds.

 This function is only available when PC signal (analog RGB) is selected.

## Fine-tuning the image size and clarity

1. Adjust the projected image to the size that you need using the zoom ring.
2. Sharpen the image by rotating the focus ring.



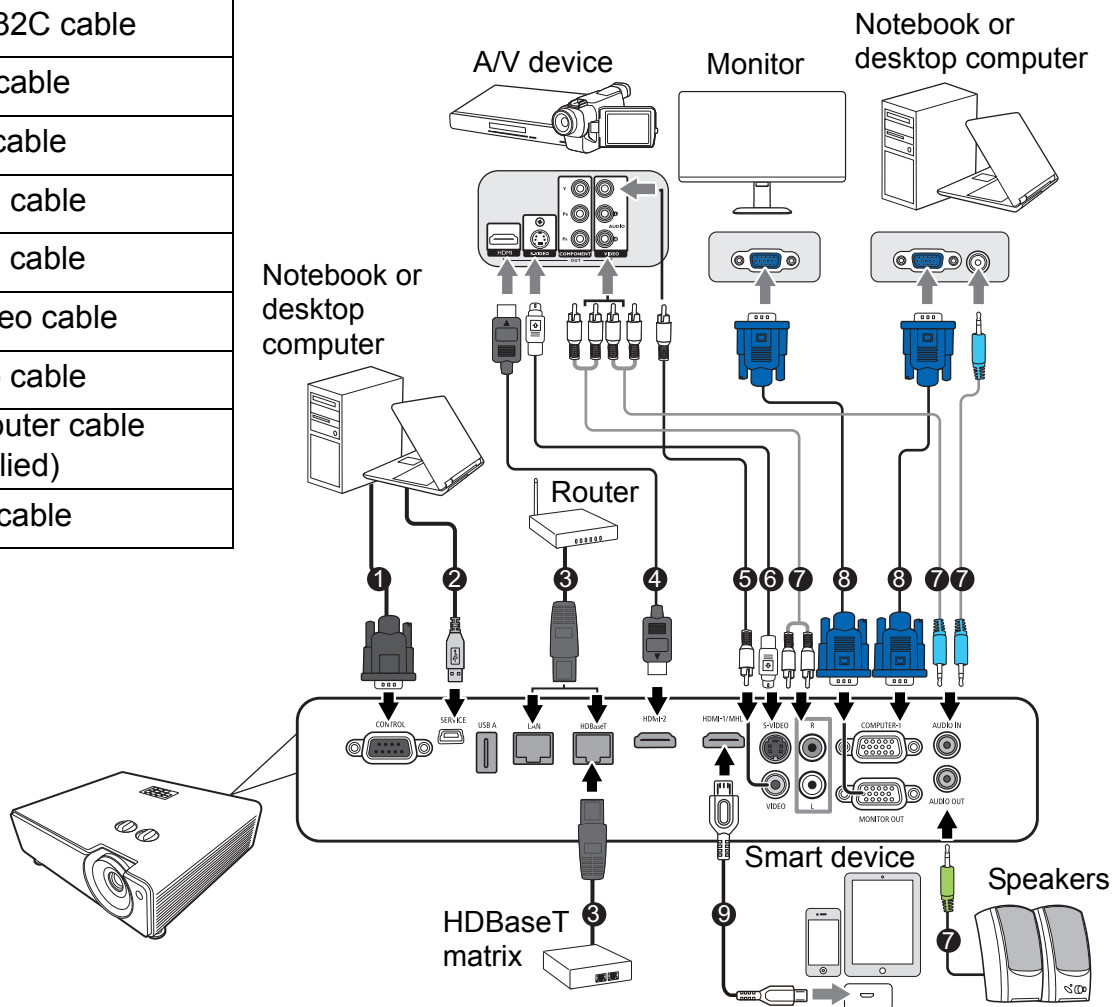
 Allow a 30 min. warm up before focus adjustment, if possible. Immediately after startup, the heat of the light source may prevent stable focus. (Page 18)

# Connection


When connecting a signal source to the projector, be sure to:

- Turn all equipment off before making any connections.
- Use the correct signal cables for each source.
- Ensure the cables are firmly inserted.

1	RS-232C cable
2	USB cable
3	LAN cable
4	HDMI cable
5	Video cable
6	S-Video cable
7	Audio cable
8	Computer cable (supplied)
9	MHL cable



- In the connections above, some cables may not be included with the projector (see ["Shipping contents" on page 22](#)). They are commercially available from electronics stores.
- The connection illustrations are for reference only. The rear connecting jacks available on the projector vary with each projector model.
- Many notebooks do not turn on their external video ports when connected to a projector. Usually a key combo like FN + function key with a monitor symbol turns the external display on/off. Press FN and the labeled function key simultaneously. Refer to your notebook's documentation to find your notebook's key combination.
- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.
- When a MHL-compatible smart device is connected and the input signal is HDMI1/MHL, some buttons on the projector and remote control are available for controlling your smart device. See ["Controls and functions" on page 25](#) for details.

- 
- Use a MHL cable (available on the market) and MHL-HDMI conversion adapter (available on the market) that comply with the MHL standard. When non-compliant items are used, image projection may not be possible, or the connected device may malfunction or generate heat.
  - Images may not be displayed correctly depending on the connected device type and the settings.
  - Operation may differ or the intended operation may not be performed when using the controls on the projector and the remote controller, depending on the connected device.
  - When using a MHL-HDMI conversion adapter (available on the market), the connected device cannot be operated using the controls on the projector and the remote controller.
  - When images cannot be projected properly, disconnect and reconnect the MHL cable.
  - Operation is not guaranteed for all connected devices.

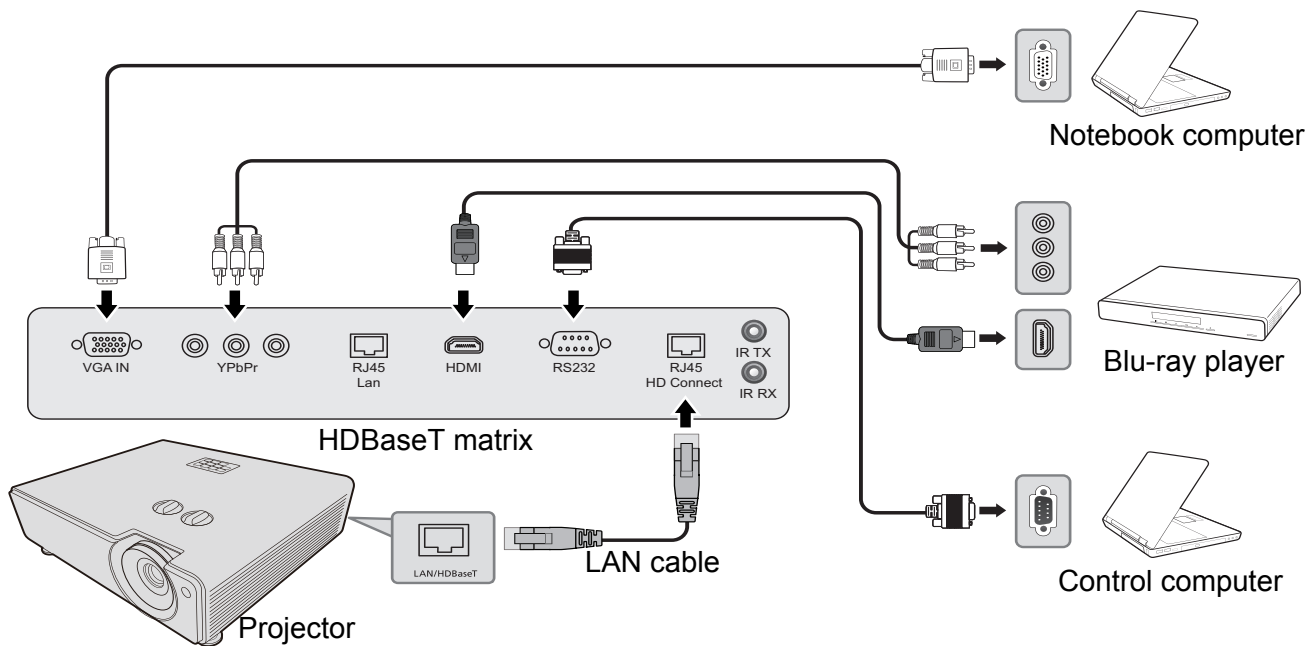


## Connecting multiple sources through HDBaseT

HDBaseT is a connectivity standard that combines HD digital video, audio, Ethernet, and various control signals. These signals are transmitted with one CAT5e (or above) cable up to 100 meters in length. With the use of HDBaseT switching matrix (commercially available), you may connect multiple sources to your projector with HDBaseT connection.

☞ When connecting the RJ45 cable, avoid coiling and intertwining the cable as it may cause signal noise or interruption.

☞ The illustration below is for reference only, actual layout may vary.



- ☞
- Use a shielded LAN cable rated at CAT5e or better.
  - Maximum transmission distance is 100 m.
  - However, maximum transmission distance may be shorter in some environments.
  - Do not use the LAN cable when it is coiled or bundled.
  - Inserting or removing the LAN cable during projection may cause noise.
  - Connectivity with all HDBaseT transmitters on the market is not guaranteed.
  - Some HDBaseT transmitters may not enable correct projection when used to connect source equipment to the projector.

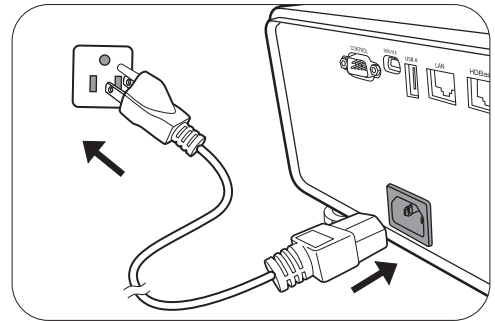
# Operation


## Starting up the projector

1. Plug the power cord into the projector and into a wall socket. Turn on the wall socket switch (where fitted). Check that the POWER indicator light on the projector lights orange after power has been applied.



- Ask your installation specialist to provide an Earth leakage breaker. When you do not use the projector, be sure to shut down the main power by the breaker.
- Please use the original accessories (e.g. power cord) only with the device to avoid possible dangers such as electric shock and fire.
- In order to ensure the safety in case of trouble with the projector, use an electrical outlet having an earth leakage breaker to supply the power to the projector. If you do not have such outlet, ask your dealer to install it.



2. Press  on the projector or remote control to start the projector. The power indicator flashes green and stays green when the projector is on.

(If necessary) Rotate the focus ring to adjust the image clearness.



- If the projector is still hot from previous activity, it will run the cooling fans for approximately 90 seconds before energizing the light source.
- To maintain the light source life, once you turn the projector on, wait at least 5 minutes before turning it off.
- After POWER is pressed, the image may flicker before the light source becomes stable. This is not a product malfunction.

3. If the projector is activated for the first time, select your OSD language following the on-screen instructions.
4. If you are prompted for a password, press the arrow keys to enter a 6-digit password. See ["Security Settings" on page 50](#).
5. Switch all of the connected equipment on.
6. The projector will search for input signals. The current input signal being scanned appears. If the projector does not detect a valid signal, the message "No Signal" will continue displaying until an input signal is found.

You can also press **INPUT** to select your desired input signal. See ["Switching input signal" on page 35](#).



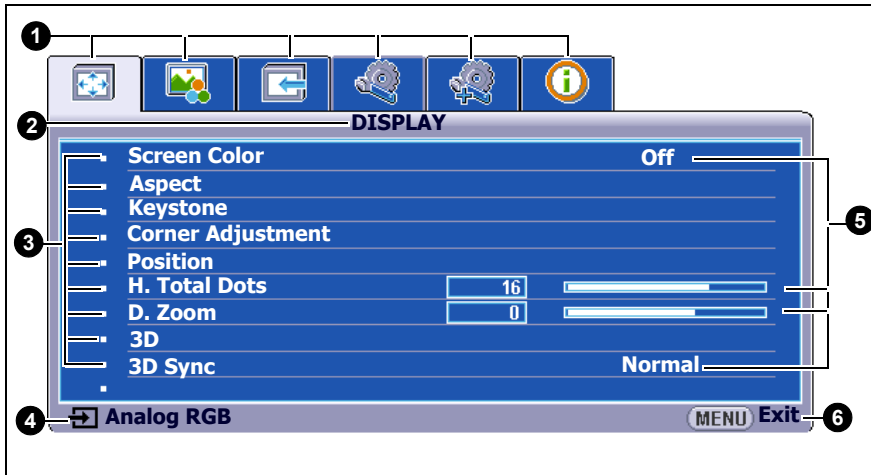
- If the frequency/resolution of the input signal exceeds the projector's operating range, you will see the message "Out of Range" displayed on the background screen. Please change to an input signal which is compatible with the projector's resolution or set the input signal to a lower setting. See ["Timing chart" on page 64](#).

# Using the menus

The projector is equipped with On-Screen Display (OSD) menus for making various adjustments and settings.

 The OSD screenshots below are for reference only, and may differ from the actual design.

Below is the overview of the OSD menu.



1	Main menu icon	4	Current input signal
2	Main menu	5	Status
3	Sub-menu	6	Button operation guidance

To access the OSD menu, press **MENU** on the projector or remote control.

- Use the arrow keys (**▲/▼/◀/▶**) on the projector or remote control to move through the menu items.
- Use **OK/IMAGE** on the projector or remote control to confirm the selected menu item.

## Switching input signal

The projector can be connected to multiple devices at the same time. However, it can only display one full screen at a time. When starting up, the projector automatically searches for the available signals.

Be sure the **INPUT > Auto Search** menu is **On** if you want the projector to automatically search for the signals.

To select the source:



1. Press **INPUT**. A source selection bar appears.
2. Press **▲/▼** until your desired signal is selected and press **OK/IMAGE**.

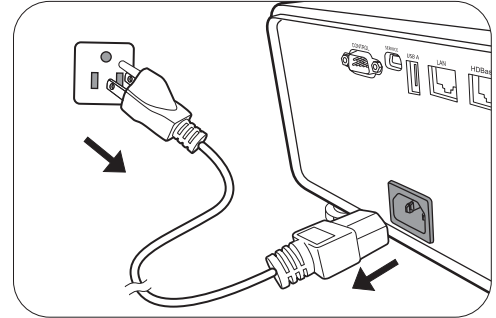
Once detected, the selected source information will appear at the corner of the screen for seconds. If there is multiple equipment connected to the projector, repeat steps 1-2 to search for another signal.



- The brightness level of the projected image will change accordingly when you switch between different input signals.
- For best display picture results, you should select and use an input signal which outputs at the projector's native resolution. Any other resolutions will be scaled by the projector depending upon the "aspect ratio" setting, which may cause some image distortion or loss of picture clarity. See ["Aspect" on page 42](#).

## Shutting down the projector

1. Press  and a confirmation message will appear prompting you. If you don't respond in a few seconds, the message will disappear.
2. Press  a second time.
3. The power indicator becomes a steady red and fans stop. Disconnect the power cord from the power outlet.



- The indicator lights may stay lit even after you unplug the power cord. However, this is not a malfunction.


# Watching 3D content

This projector supports 3D content display using the DLP Link system.

This projector supports 3D image signals in **Frame Sequential/Frame Packing/Top Bottom/Side-by-Side** format.

You need the following items to project and watch 3D content.

- 3D content capable device. For example, a computer with graphics board and software capable of outputting 3D images
- 3D content
- DLP-Link active electronic shutter 3D glasses (144Hz Compatible)


 Not all 3D glasses are guaranteed to work correctly.

## Supported 3D signal

For supported timings in different 3D formats, see "[Timing chart](#)" on page 64. for details.

## To watch 3D content from a computer:


1. Connect the projector to a computer with a computer cable.

 When connecting the projector to a computer, make sure you switch the computer's output signal so that it is only outputting to the projector (do not use dual mode).

2. Output a 3D signal from the computer connected to the projector.
3. Turn on the DLP-Link system 3D glasses, and wear them to enjoy the content.
4. Choose an appropriate 3D format for the **3D** setting.
5. If you cannot see 3D objects, change the **3D Sync** setting from the OSD.

## To watch 3D content from an HDMI device:

1. Connect the projector to a computer with an HDMI cable.
2. Output a 3D signal from the HDMI device connected to the projector.
3. Turn on the DLP-Link system 3D glasses, and wear them to enjoy the content.
4. The default setting of the **3D** menu is **Auto** and the projector automatically chooses an appropriate 3D format when detecting 3D contents. If the projector cannot recognize the 3D format, change the **3D** setting and choose a 3D mode.
5. If you cannot see 3D objects, change the **3D Sync** setting from the OSD.

 • It may be difficult to view 3D images if the room is too bright. Also, if there are fluorescent lights (50 Hz) in the room, the light may flicker when using 3D glasses. If this happens, turn down or turn off the fluorescent light.

- You cannot change the image mode when viewing 3D content.




## Cautions when viewing 3D content

- 3D content should not be viewed by people with a history of photosensitive epilepsy, people with heart conditions, pregnant women, the elderly, people with serious illnesses, or people with a history of epileptic seizures.
- Viewing 3D content could aggravate their pre-existing conditions.
- Do not view 3D content if you are feeling unwell or are tired. In addition, do not view 3D content if you are sleep deprived or inebriated.
- If you notice any of the following symptoms, stop viewing the 3D content immediately and wait until the symptoms subside.
  - If the image appears to be doubled or if the 3D effect is not clear.
  - Stop viewing if you feel your physical condition change, such as if you feel fatigued or unwell.
  - When enjoying 3D content that rotates, rolls, or shakes you may feel as if you are were moving, which can trigger a form of "sea sickness".
- Viewing 3D content for too long may cause eyestrain. To avoid this, be sure to take regular breaks.
- Viewing 3D content for too long or viewing them from an angle may cause eyestrain and so on.
- Children viewing 3D content should always be accompanied by an adult.
- Children may not tell you if they are feeling unwell when viewing 3D content, so always be sure to check with the child. The minimum recommended age for viewing 3D content is six years old.
- Make sure you are at an appropriate distance from the front of the screen when viewing 3D content. Make sure you are at least three times the height of the screen away from the screen when viewing 3D content, and that your eyes are level with the screen.
- The image source may be reversed. Check that the settings are correct and that the 3D effect is being correctly applied. If the image is inversed and the left and right eye images are swapped, the 3D effect does not work, which could cause eye strain or cause you to feel unwell.

# Menu operation

Please note that the on-screen display (OSD) menus vary according to the signal type selected and the projector model you are using.

 \* Indicates an item that is factory-set.

## Menu System

Main menu	Sub-menu	Options	
DISPLAY	Screen Color	Off*/Light Yellow/Pink/Light Green/Blackboard	
	Aspect	Auto*/Real/4:3/16:9/16:10	
	Keystone		
	Corner Adjustment		
	Position		
	Phase		
	H. Total Dots		
	D.Zoom		
	3D	Auto*/Frame Sequential/Frame Packing/Top Bottom/Side-by-Side/Off	
	3D Sync	Normal*/Invert	
PICTURE	Image Mode	Presentation/Standard*/sRGB/Movie/DICOM/User 1/User 2	
	Brightness		
	Contrast		
	Color		
	Tint		
	Sharpness		
	BrilliantColor™	On*/Off	
	Color Temperature	High/Middle*/Low	
	6-axis Color Adjust	Select Color	R*/G/B/C/M/Y
		Hue	
Saturation			
Brightness			
INPUT	Auto Search	On*/Off	

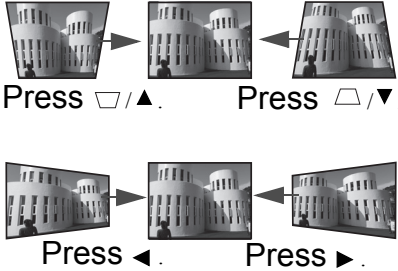
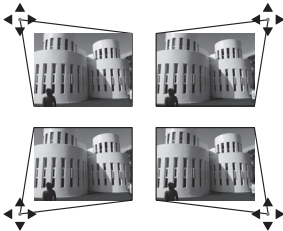
Main menu	Sub-menu	Options
<b>SYSTEM SETUP: Basic</b>	<b>Presentation Timer</b>	<b>Preset Time</b> 1~240 m
		<b>Timer Display</b> Always*/1 min/2 min/3 min/Never
		<b>Position</b> Top-Left*/Bottom-Left/ Top-Right/Bottom-Right
		<b>Counting Direction</b> Count Down*/Count Up
		<b>Sound Reminder</b> On*/Off
		On/Off*
	<b>Language</b>	English*/ Français / Deutsch Italiano / Español / Русский 繁體中文/简体中文/日本語/ 한국어 Svenska / Türkçe/Čeština / Português ไทย/Suomi/Magyar/العربية / Nederlands Română / Norsk / Dansk Polski / Казахский / Tiếng Việt
	<b>Image Flip H/V</b>	<b>Front Table*/Rear Table/Front Ceiling/Rear Ceiling</b>
	<b>Auto Power Off</b>	<b>Disable/5 min/10 min/15 min/20 min*/25 min/30 min</b>
	<b>Blank Timer</b>	<b>Disable*/5 min/10 min/15 min/20 min/25 min/30 min</b>
<b>Panel Key Lock</b>	<b>On/Off*</b>	
<b>Sleep Timer</b>	<b>Disable*/30 min/1 hr/2 hr/3 hr/4 hr/8 hr/12 hr</b>	
<b>Splash Screen</b>	<b>Black/Blue/Canon*</b>	







Main menu	Sub-menu	Options	
<b>SYSTEM SETUP: Advanced</b>	<b>High Altitude Mode</b>	<b>On/Off*</b>	
	<b>Audio Settings</b>	<b>Mute</b>	<b>On/Off*</b>
		<b>Volume</b>	
	<b>Menu Settings</b>	<b>Menu Display Time</b>	<b>5 sec/10 sec/15 sec*/20 sec/25 sec/30 sec</b>
		<b>Menu Position</b>	<b>Center*/Top-Left/Top-Right/Bottom-Right/Bottom-Left</b>
	<b>Light Source Settings</b>	<b>Light Source Mode</b>	<b>Normal*/Economic/360 &amp; Portrait</b>
	<b>Security Settings</b>	<b>Change Password</b>	
		<b>Power On Lock</b>	<b>On/Off*</b>
	<b>Closed Caption Settings</b>	<b>Closed Caption</b>	<b>On/Off*</b>
		<b>Caption Channel</b>	<b>CC1*/CC2/CC3/CC4</b>
	<b>Control Port Setting</b>		<b>RS232*/LAN*/HDBaseT</b>
	<b>LAN Settings</b>	<b>Standby LAN</b>	<b>On/Off*</b>
		<b>PJLink Certification</b>	<b>On/Off*</b>
		<b>Change PJLink Password</b>	
		<b>AMX Device Discovery</b>	<b>On*/Off</b>
		<b>DHCP</b>	<b>On*/Off</b>
		<b>Projector IP Address</b>	
		<b>Subnet Mask</b>	
		<b>Default Gateway</b>	
		<b>DNS Server</b>	
<b>Apply</b>			
<b>Reset All Settings</b>		<b>Reset/Cancel*</b>	
<b>INFORMATION</b>	<b>Current System Status</b>	<b>Input</b>	
		<b>Image Mode</b>	
		<b>Color Format</b>	
		<b>Resolution</b>	
		<b>Light Source Time</b>	

# DISPLAY menu


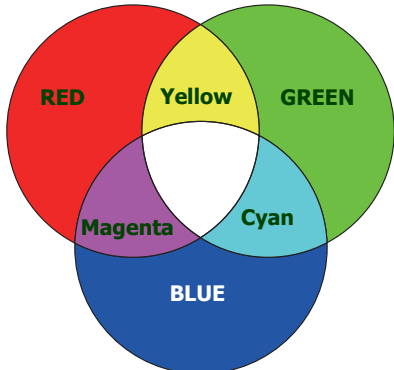
Function	Description
<b>Screen Color</b>	Corrects the projected picture's color when the projection surface is not white.
<b>Aspect</b>	<p>There are several options to set the image's aspect ratio depending on your input signal source.</p> <ul style="list-style-type: none"> <li>• <b>Auto</b>: Scales an image proportionally to fit the projector's native resolution in its horizontal or vertical width.</li> <li>• <b>Real</b>: The image is projected as its original resolution, and resized to fit within the display area.</li> <li>• <b>4:3</b>: Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio.</li> <li>• <b>16:9</b>: Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio.</li> <li>• <b>16:10</b>: Scales an image so that it is displayed in the center of the screen with a 16:10 aspect ratio.</li> </ul>

Function	Description
<p><b>Keystone</b></p>	<p>Keystone refers to the situation where the projected image becomes a trapezoid due to angled projection.</p> <p>After the <b>Keystone</b> page is displayed, press <math>\square</math> to correct keystone at the top of the image. Press <math>\triangle</math> to correct keystone at the bottom of the image. Press <math>\blacktriangleleft</math> to correct keystone at the left side of the image. Press <math>\blacktriangleright</math> to correct keystone at the right side of the image.</p>  <p>Press <math>\square/\blacktriangle</math>. Press <math>\triangle/\blacktriangledown</math>. Press <math>\blacktriangleleft</math>. Press <math>\blacktriangleright</math>.</p> <ul style="list-style-type: none"> <li>You can correct the vertical and horizontal keystones. However, their adjustment ranges are limited in such correction.</li> <li>When the keystone adjustment is carried out, the adjustment value is indicated. Note that this value doesn't mean a projection angle.</li> <li>The allowable range of the adjustment value in the keystone adjustment varies depending on the installation conditions.</li> <li>Images may not be projected in a shape of a regular rectangle or with its aspect ratio 4:3, depending on the installation conditions of the projector and the screen.</li> <li>When the keystone adjustment takes effect, the resolution decreases. In addition, stripes may appear or straight lines may bend in images with complicated patterns. They are not due to product malfunctions.</li> <li>Noise may appear on the screen during the keystone adjustment because of the type of the video signal being projected and the setting values of the keystone adjustment. In such cases, set the keystone adjustment values in the range where the image is displayed without noise.</li> <li>When the keystone adjustment is carried out, the image may not be displayed correctly because of the type of input signal.</li> </ul>
<p><b>Corner Adjustment</b></p>	<p>This function allows you to correct each distorted image corner to get a perfect rectangular image. You can manually adjust four corners of the image by setting the horizontal and vertical values.</p> <ol style="list-style-type: none"> <li>After the <b>Corner Adjustment</b> page is displayed, press <math>\blacktriangleleft/\blacktriangle/\blacktriangledown/\blacktriangleright</math> to select one corner and press <b>OK/IMAGE</b>.</li> <li>Press <math>\blacktriangle/\blacktriangledown</math> to adjust vertical values.</li> <li>Press <math>\blacktriangleleft/\blacktriangleright</math> to adjust horizontal values.</li> <li>After one corner is adjusted, press <b>MENU</b> to return to the <b>Corner Adjustment</b> correction page.</li> <li>You can press <math>\blacktriangleleft/\blacktriangle/\blacktriangledown/\blacktriangleright</math> to select another corner and repeat step 2-5 to make more adjustments.</li> </ol> 
<p><b>Position</b></p>	<p>Displays the position adjustment page. To move the projected image, use the directional arrow keys. This function is only available when a PC signal (analog RGB) is selected.</p>

Function	Description
<b>Phase</b>	<p>Adjusts the clock phase to reduce image distortion.</p>  <p> This function is only available when a PC signal (analog RGB) is selected.</p>
<b>H. Total Dots</b>	<p>Adjusts the horizontal width of the image.</p> <p> This function is only available when a PC signal (analog RGB) is selected.</p>
<b>D.Zoom</b>	<ol style="list-style-type: none"> <li>1. After the <b>D.Zoom</b> page is displayed, press <b>D.ZOOM +</b> (or <b>▲</b> on the projector control panel) to magnify the center of the picture. Press the key repeatedly until the picture size is suitable for your need.</li> <li>2. Use the directional arrows (<b>▲</b>, <b>▼</b>, <b>◀</b>, <b>▶</b>) to navigate the picture.</li> <li>3. To restore the picture to its original size, press <b>AUTO PC</b>. You can also press <b>D.ZOOM -</b> (or <b>▼</b> on the projector control panel). When the key is pressed again, the picture is further reduced until it is restored to the original size.</li> </ol> <p> The picture can only be navigated after the picture is magnified. You can further magnify the picture while searching for details.</p>
<b>3D</b>	<p>This projector features a 3D function which enables you to enjoy 3D movies, videos, and sporting events in a more realistic way by presenting the depth of the images. You need to wear a pair of 3D glasses to view the 3D images.</p> <p>The default setting is <b>Auto</b> and the projector automatically chooses an appropriate 3D format when detecting 3D contents. If the projector cannot recognize the 3D format, choose a 3D mode.</p>
<b>3D Sync</b>	<p>When you discover the inversion of the image depth, enable this function to correct the problem.</p>

## PICTURE menu



Function	Description
<b>Image Mode</b>	<p>The projector is preset with several predefined picture modes so that you can choose one to suit your operating environment and input signal picture type.</p> <ul style="list-style-type: none"> <li>• <b>Presentation</b>: Suitable for using in a bright room and projecting images with a lot of text.</li> <li>• <b>Standard</b> mode: Suitable for projecting computer screens or colorful images (movies), etc.</li> <li>• <b>sRGB</b> mode: Suitable for projecting photos from a digital camera that supports sRGB. Compatible with the sRGB standard.</li> <li>• <b>Movie</b> mode: Suitable for projecting colorful images (movies).</li> <li>• <b>DICOM</b> mode: Suitable for projecting medical images (movies). This projector is not the display monitor for a medical image. It cannot be used for the radiological image reading or medical examination.</li> <li>• <b>User 1/User 2</b>: You can save image quality settings that you have made as a custom setting. You can then select the saved settings as an image mode.</li> </ul> <p>There are 2 user-definable modes if the current available picture modes are not suitable for your need. <b>User 1</b> (Presentation mode based) is for PC sources, and <b>User 2</b> (Standard mode based) is for Video sources.</p> <ol style="list-style-type: none"> <li>1. Go to <b>PICTURE &gt; Image Mode</b>.</li> <li>2. Press ◀/▶ to select <b>User 1</b> or <b>User 2</b>.</li> <li>3. Press ▼ to select the sub-menu items you want to change and adjust the values with ◀/▶. The adjustments define the selected user mode.</li> </ol>
<b>Brightness</b>	The higher the value, the brighter the image. Adjust this control so the black areas of the image appear just as black and that detail in the dark areas is visible.
<b>Contrast</b>	The higher the value, the greater the contrast. Use this to set the peak white level after you have previously adjusted the Brightness setting to suit your selected input and viewing environment.
<b>Color</b>	Lower setting produces less saturated colors. If the setting is too high, colors on the image will be overpowering, which makes the image unrealistic.
<b>Tint</b>	The higher the value, the more greenish the picture becomes. The lower the value, the more reddish the picture becomes.
<b>Sharpness</b>	The higher the value, the sharper the picture becomes.

Function	Description
<b>BrilliantColor™</b>	<p>Adjusts white peaking while maintaining correct color presentation.</p> <p>This feature utilizes a new color-processing algorithm and system level enhancements to enable higher brightness while providing truer, more vibrant colors in picture. It enables a greater than 50% brightness increase in mid-tone images, which are common in video and natural scenes, so the projector reproduces images in realistic and true colors. If you prefer images with that quality, select <b>On</b>. If you do not need it, select <b>Off</b>.</p> <p><b>On</b> is the default and recommended selection for this projector. When <b>Off</b> is selected, <b>Color Temperature</b> and <b>6-axis Color Adjust</b> are not available.</p>
<b>Color Temperature</b>	<p>The options available for color temperature* settings vary according to the signal type selected.</p> <ol style="list-style-type: none"> <li>1. <b>High</b>: The image becomes tinted with blue. (cold colors).</li> <li>2. <b>Middle</b>: The image uses standard colors.</li> <li>3. <b>Low</b>: The image becomes tinted with red. (warm colors).</li> </ol> <p>*About color temperatures:</p> <p>There are many different shades that are considered to be "white" for various purposes. One of the common methods of representing white color is known as the "color temperature". A white color with a low color temperature appears to be reddish white. A white color with a high color temperature appears to have more blue in it.</p>
<b>6-axis Color Adjust</b>	<p>The Color Management provides six sets (RGBCMY) of colors to be adjusted. When you select each color, you can independently adjust its range and saturation according to your preference.</p> <ul style="list-style-type: none"> <li>• <b>Select Color</b>: Selects a color from among Red, Yellow, Green, Cyan, Blue, or Magenta.</li> <li>• <b>Hue</b>: Increase in the range will include colors consisted of more proportions of its two adjacent colors. Please refer to the illustration for how the colors relate to each other. For example, if you select Red and set its range at 0, only pure red in the projected picture will be selected. Increasing its range will include red close to yellow and red close to magenta.</li> <li>• <b>Saturation</b>: Adjusts the values to your preference. Every adjustment made will reflect to the image immediately.</li> <li>• <b>Brightness</b>: Adjusts the values to your preference. The brightness level of the primary color you select will be affected. Every adjustment made will reflect to the image immediately.</li> </ul> <p> <b>Saturation</b> is the amount of that color in a video picture. Lower settings produce less saturated colors; a setting of "0" removes that color from the image entirely. If the saturation is too high, that color will be overpowering and unrealistic.</p> 

## INPUT menu

Function	Description
<b>Auto Search</b>	Allows the projector to automatically search for the signals.


## SYSTEM SETUP: Basic menu





Function	Description
<b>Presentation Timer</b>	<p>Presentation timer can indicate the presentation time on the screen to help you achieve better time management when giving presentations.</p> <ul style="list-style-type: none"> <li>• <b>Preset Time:</b> Sets the time period. If the timer is already on, the timer will restart whenever the <b>Preset Time</b> is reset.</li> <li>• <b>Timer Display:</b> Allows you to decide if you want the timer to show up on the screen for one of the following time periods: <ul style="list-style-type: none"> <li>• <b>Always:</b> Displays the timer on screen throughout the presentation time.</li> <li>• <b>1 min/2 min/3 min:</b> Displays the timer on screen in the last 1/2/3 minute(s).</li> <li>• <b>Never:</b> Hides the timer throughout the presentation time.</li> </ul> </li> <li>• <b>Timer Position:</b> Sets the timer position.</li> <li>• <b>Counting Direction:</b> Sets your desired counting direction between: <ul style="list-style-type: none"> <li>• <b>Count Up:</b> Increases from 0 to the preset time.</li> <li>• <b>Count Down:</b> Decreases from the preset time to 0.</li> </ul> </li> <li>• <b>Sound Reminder:</b> Allows you to decide if you want to activate sound reminder. Once enabled, a double beep sound will be heard at the last 30 seconds of counting down/up, and a triple beep sound will be produced when the timer is up.</li> <li>• <b>On/Off:</b> Select <b>On</b> to activate the timer. Select <b>Off</b> to cancel it.</li> </ul>
<b>Language</b>	Sets the language for the On-Screen Display (OSD) menus.
<b>Image Flip H/V</b>	The projector can be installed on a ceiling or behind a screen. See " <a href="#">Choosing a location</a> " on page 27.
<b>Auto Power Off</b>	Allows the projector to turn off automatically if no input signal is detected after a set period of time to prevent unnecessary waste of light source power.
<b>Blank Timer</b>	Sets the image blank time when the Blank feature is activated, once elapsed the image will return to the screen.
<b>Panel Key Lock</b>	<p>With the control keys on the projector and remote control locked, you can prevent your projector settings from being changed accidentally (by children, for example). When the <b>Panel Key Lock</b> is on, no control keys on the projector and remote control will operate except .(<b>POWER</b>).</p> <p>To release panel key lock, press any key of the projector once to display the panel key lock warning. With the warning being displayed, press <b>▶ Right/🔒</b> on the projector or remote control again. (Press and hold the key on the projector for 3 seconds.).</p> <p> Keys on the remote control are still in use when panel key lock is enabled. If you turn off the projector without disabling panel key lock, the projector will still be in locked status the next time it is turned on.</p>




Function	Description
<b>Sleep Timer</b>	Sets the auto-shutdown timer. The timer can be set to a value between 30 minutes and 12 hours.
<b>Splash Screen</b>	Allows you to select which screen will be displayed during projector start-up.



## SYSTEM SETUP: Advanced menu

Function	Description
<b>High Altitude Mode</b>	<p>We recommend you use the <b>High Altitude Mode</b> when your environment is between 1,201 m to 3,000m. above sea level, and ambient temperature is between 5°C–30°C.</p> <p>Operation under "<b>High Altitude Mode</b>" may cause a higher decibel operating noise level because of increased fan speed necessary to improve overall system cooling and performance.</p> <p>If you use this projector under other extreme conditions excluding the above, it may display auto shut-down symptoms, which is designed to protect your projector from over-heating. In cases like this, you should switch to High Altitude mode to solve these symptoms. However, this is not to state that this projector can operate under any and all harsh or extreme conditions.</p> <p> Do not use the <b>High Altitude Mode</b> if your altitude is between 0 m and 1,200 m and ambient temperature is between 0°C and 40°C. The projector will be over cooled, if you turn the mode on under such a condition.</p>
<b>Audio Settings</b>	<ul style="list-style-type: none"> <li>• <b>Mute:</b> Temporarily turns off the sound.</li> <li>• <b>Volume:</b> Adjusts the sound level.</li> </ul>
<b>Menu Settings</b>	<ul style="list-style-type: none"> <li>• <b>Menu Position:</b> Sets the On-Screen Display (OSD) menu position.</li> <li>• <b>Menu Display Time:</b> Sets the length of time the OSD will remain active after your last key press.</li> </ul>
<b>Light Source Settings</b>	<ul style="list-style-type: none"> <li>• <b>Light Source Mode:</b> Selects a suitable light source power from among the provided modes. See "<a href="#">Saving power</a>" on page 58.</li> </ul>

Function	Description
<b>Security Settings</b>	<p>For security purposes and to prevent unauthorized use, you may set up password security for the projector. This limits use of the projector to only those who know the correct password. If you enter an incorrect password 5 times in succession, the projector will automatically shut down in a short time.</p> <p> You will be inconvenienced if you enable this function yet forget the password somehow. Do make a note of your password, and keep the note in a safe place for later recall.</p> <p>You will be asked to set a new password if no password has been set before. As the on-screen display indicates, the 4 arrow keys (▲/▶/▼/◀) respectively represent 4 digits (1, 2, 3, 4). Use the arrow keys to set a 6-digit password. The digits display as ***** when you enter them.</p> <ul style="list-style-type: none"> <li>• <b>Change Password</b></li> </ul> <p>You will be asked to enter the current password before changing to a new one.</p> <ul style="list-style-type: none"> <li>• <b>Power On Lock</b></li> </ul> <p>You will be asked to enter the current password before changing the setting.</p> <p> Once a password has been set and the power on lock is enabled, the projector cannot be used unless the correct password is entered every time the projector is started.</p> <p> If you forget the password, reset the password function:</p> <ol style="list-style-type: none"> <li>1. Turn the projector off.</li> <li>2. Unplug the power cord.</li> <li>3. Long press on <b>MENU</b> and ▶ until the power cord was plugged after POWER indicator light goes off.</li> <li>4. Now the password function has been reset and the <b>Power On Lock</b> is <b>Off</b>. You can turn on the projector without entering any password. You can also activate the power-on lock functionality as if you were setting the password for the first time</li> </ol>
<b>Closed Caption Settings</b>	<ul style="list-style-type: none"> <li>• <b>Closed Caption</b></li> </ul> <p>Activates the function by selecting On when the selected input signal carries closed captions.</p> <p>Captions: An on-screen display of the dialogue, narration, and sound effects of TV programs and videos that are closed captioned (usually marked as "CC" in TV listings).</p> <p> When the projector displays OSD or any dialog, captions are not displayed at the same time.</p> <ul style="list-style-type: none"> <li>• <b>Caption Channel</b></li> </ul> <p>Selects a preferred closed captioning mode. To view captions, select CC1, CC2, CC3, or CC4 (CC1 displays captions in the primary language in your area).</p>
<b>Control Port Setting</b>	<p>Allows you to select a preferred control port: through the <b>RS232</b> port (<b>CONTROL</b> port on the projector), <b>LAN</b> port (<b>LAN</b> input port on the projector) or the <b>HDBaseT</b> port (<b>HDBaseT</b> input port on the projector).</p>

Function	Description							
LAN Settings	<p>This projector is equipped with network function. You can manage and control the projector from a remote computer using a web browser when they are properly connected to the same local area network.</p> <ul style="list-style-type: none"> <li>• <b>Standby LAN:</b> Allows the projector to provide the network function when it is in standby mode.</li> <li>• <b>PJLink Certification:</b> Prevents unauthorized connection to the projector via PJLink application. The default password is "admin". After selecting <b>On</b>, you can change PJLink password.</li> <li>• <b>Change PJLink Password:</b> Enter the current password. Press <b>▶</b>, <b>◀</b> to select the digit and press <b>▲</b>, <b>▼</b> to select from 0-9, A-Z, a-z or symbols. Press <b>OK/IMAGE</b> to confirm. Enter the new password and press <b>OK/IMAGE</b> to confirm.</li> </ul> <p> If you forget the password, please use the password "projectorcontroller".</p> <ul style="list-style-type: none"> <li>• <b>AMX Device Discovery:</b> When this function is <b>On</b>, the projector can be detected by AMX controller.</li> <li>• <b>DHCP:</b> Select <b>On</b> if you are in a DHCP environment and <b>Projector IP Address, Subnet Mask, Default Gateway, DNS Server</b> settings will be automatically retrieved. Select <b>Off</b> if you are in a non-DHCP environment and make adjustments to below settings.</li> </ul> <table border="1" data-bbox="400 1048 1449 1272"> <tbody> <tr> <td>• <b>Projector IP Address</b></td> <td rowspan="4">Only available when <b>DHCP</b> is set to <b>Off</b>. Use <b>◀/▶</b> to select a column and use <b>▲/▼</b> to adjust the value.</td> </tr> <tr> <td>• <b>Subnet Mask</b></td> </tr> <tr> <td>• <b>Default Gateway</b></td> </tr> <tr> <td>• <b>DNS Server</b></td> </tr> <tr> <td>• <b>Apply</b></td> <td>Enacts these settings.</td> </tr> </tbody> </table> <p> For details on controlling the projector from a remote computer, see <a href="#">"Controlling the projector remotely through a web browser (e-Control®)" on page 52.</a></p>	• <b>Projector IP Address</b>	Only available when <b>DHCP</b> is set to <b>Off</b> . Use <b>◀/▶</b> to select a column and use <b>▲/▼</b> to adjust the value.	• <b>Subnet Mask</b>	• <b>Default Gateway</b>	• <b>DNS Server</b>	• <b>Apply</b>	Enacts these settings.
• <b>Projector IP Address</b>	Only available when <b>DHCP</b> is set to <b>Off</b> . Use <b>◀/▶</b> to select a column and use <b>▲/▼</b> to adjust the value.							
• <b>Subnet Mask</b>								
• <b>Default Gateway</b>								
• <b>DNS Server</b>								
• <b>Apply</b>	Enacts these settings.							
Reset All Settings	<p>Returns all settings to the factory preset values.</p> <p> The following settings will still remain: <b>User 1, User 2, Language, Image Flip H/V, Security Settings, LAN Settings, "Tools" menu in e-Control®</b> on <a href="#">page 52</a>, and PJLink password.</p>							

## INFORMATION menu

Function	Description
Input	Shows the current signal source.
Image Mode	Shows the selected mode in the <b>PICTURE</b> menu.
Resolution	Shows the native resolution of the input signal.
Color Format	Shows input color format.
Light Source Time	Shows the number of hours the light source has been used.


# Controlling the projector remotely through a web browser (e-Control<sup>®</sup>)

With a proper LAN cable connection and LAN Control settings, you can operate the projector from a computer using a web browser or PJLink application when the computer and the projector are connected to the same local area network.

 Recommended operating systems: Windows 7/8.1/10, Mac OS X v10.4/10.5/10.6/10.7/10.11.

1. Enter the address of the projector in the address bar of your browser and press Enter.




 Recommended web browsers: IE11, Chrome v55.0 / 56.0 / 57.0 3/ 64.0.3282, Firefox v50.0 / 51.0 / 52.0, Safari v8.0 / 9.0 / 10.0.

2. The remote network operation page is displayed. This page allows you to operate the projector as if you were using the remote control or control panel on the projector.

- Main page



- i. These buttons function the same as the ones on the OSD menus, projector or remote control. See ["Projector & Remote control" on page 25](#) and ["Menu operation" on page 39](#) for details.
- ii. To switch input source, click on your desired signal.

 When you use the projector control panel or remote control to change the OSD menu settings, it may take a while for the web browser to synchronize these changes with the projector.

- Tools page

The tools page allows you to manage the projector, configure the **LAN Settings** and secure access of remote network operation on this projector.

- When using the Crestron Control System, please refer to the user manual of Crestron Control system for setup information.
- You can name the projector, keep track of its location and the person in charge of it.
- You can adjust the **LAN Settings**.
- Once set, access to the remote network operation on this projector has been password-protected.
- Once set, access to the tools page has been password-protected.

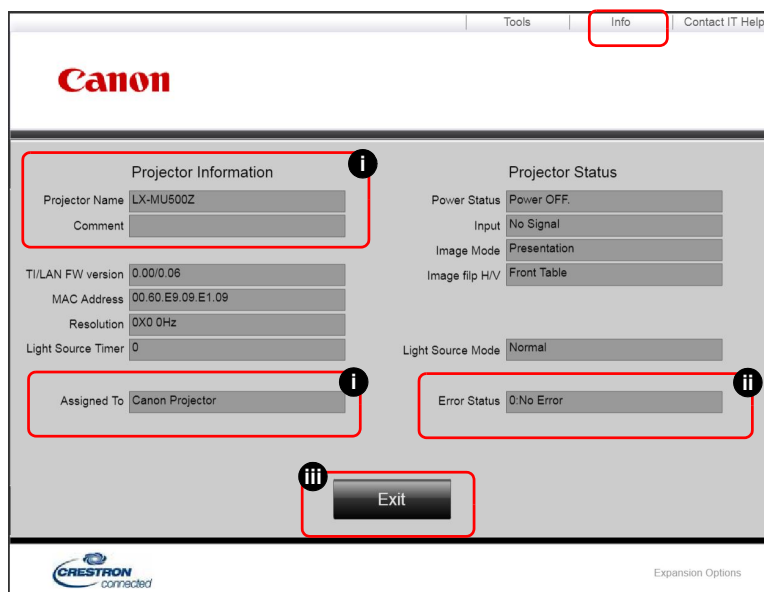


- After making the adjustments, press the Send button and the data will be saved in the projector.
- Once the password is set, the Log Out button will display beside the Tools button.
- Write down your selected password in advance or right after the password is entered so that it is available to you should you ever forget it.
- If you did not write down your password, and you absolutely do not remember it you can reset the password by following procedure.
  - Open log in screen of e-Control<sup>®</sup> by your web browser.
  - Long press **MENU** and **▶** on the projector for 3 seconds.
  - Now the password has been reset.
- The software is available in English language.
- When **DHCP** is turned on, there is a possibility of stopping the webpage connection. If this happens, please check the new IP address of the projector and enter the new address to connect again.

- Press this button to go back to the remote network operation page.


- Info page

The info page displays the information and status of this projector.



i. The information you entered in the Tools page will display here and these columns are empty when you use e-Control<sup>®</sup> for the first time.

ii. When the projector is in abnormal conditions, the following information will display.

 When the projector is in normal conditions or in any abnormal conditions other than the ones mentioned below, the Error Status column will be "0:No Error".

Error Status	Description
3: Light source fail	The light source fails to ignite or turns off during operation.
3: Over Temp	The projector temperature is too high or cannot be detected.
3: Fan Lock	The fan rotation speed cannot be set or detected.
3: Over Light Source Usage Time	The light source is still in use after the light source warning messages display.

(3 = Error)

iii. Press this button to go back to the remote network operation page.

## Controlling the projector using PJLink application

This projector supports standard protocol PJLink for projector control and you can control and monitor projector's operations using the same application among projectors of different models and different manufacturers.

### About PJLink

- To use PJLink function, the PJLink application software is required.
- For the specifications of PJLink, access to the Web site of Japan Business Machine and Information System Industries Association (JBMA). (<http://pjlink.jbmia.or.jp/english>)

- This projector is fully compliant to the specifications of JBMA PLink Class 1. It supports all the commands defined by PLink Class 1, and the compliance has been verified with the PLink standard specifications Version 1.4.

## Utilizing the password function

To prevent unauthorized connection to the projector via PLink application, the projector includes an option for setting up password security. To set the password, see ["LAN Settings" on page 51](#).

## PLink Commands

This projector supports standard protocol PLink for projector control. Supported commands are as below.

Command	Control details	Notes
POWR	Power control	0 = Power off 1 = Power on
POWR?	Inquiry about the power state	0 = Standby 1 = Power on 2 = Cooling down 3 = Warming up
INPT	Input switching	11 = COMPUTER1
INPT?	Inquiry about input switching	21 = VIDEO 22 = S-VIDEO 31 = HDMI1/MHL 32 = HDMI2 33 = HDBaseT
AVMT	Mute control	10 = BLANK disable
AVMT?	Inquiry about the mute state	11 = BLANK enable 20 = Audio mute disable 21 = Audio mute enable 30 = BLANK and audio mute disable 31 = BLANK and audio mute enable
ERST?	Inquiry about the error state	1st byte: Fan error, 0 or 2 2nd byte: Light source error, 0 or 2 3rd byte: Temperature error, 0 or 2 4th byte: Always 0 5th byte: Always 0 6th byte: Other errors, 0 or 2 * 0 or 2 mean as follows: 0 = No error detected, 2 = Error
LAMP?	Inquiry about the light source state	1st value (1 to 4 digits): Cumulative light source operating time (This item shows a lamp operating time (hour) calculated based on that <b>Light Source Mode is Economic.</b> ) 2nd value: 0 = Light source off, 1 = Light source on
INST?	Inquiry about the available inputs	The following value is returned. "11 12 21 22 31"
NAME?	Inquiry about the projector name	The command responds with the projector name specified in the Tools page.

Command	Control details	Notes
INF1?	Inquiry about the manufacturer name	"Canon" is returned.
INF2?	Inquiry about the model name	"LX-MU500Z" is returned.
INFO?	Inquiry about other information	"WUXGA Projector" is returned.
CLSS?	Inquiry about the class information	"1" is returned.

- ☞ • The PJLink "INPT?" will be replied only when the source is displayed on screen. When there is no signal, "ERR3" will be answered.
- The above-mentioned control may not be performed correctly or the monitoring data may not be obtained correctly in the following conditions:
  - During standby
  - During input source switching
  - During command processing
  - During AUTO PC execution
  - Before the splash screen disappears after the power is turned on.
- Use 1 computer to control/monitor 1 projector.
- For how to control/monitor using PJLink, see the operation manual of the PJLink application you use.
- When you monitor the projector's operating state using this function by issuing inquiry commands successively, issue an inquiry command after receiving the response to the previous inquiry command from the projector.

## Glossary

For more detail of the glossary below, refer to the technical book that is commercially available.

Term	Description
DHCP	Abbreviation for Dynamic Host Configuration Protocol. This protocol automatically assigns IP Address to networked devices.
IP Address	Numerical address to identify networked computers.
Subnet Mask	A numeric value to define the number of bits used for a network address of a divided network (or subnet) in an IP Address.
Default Gateway	A server (or router) to communicate across networks (subnets) that are divided by Subnet Mask.



# Maintenance

## Care of the projector

### Cleaning the lens


Clean the lens whenever you notice dirt or dust on the surface. Please be sure to turn off the projector and let it cool down completely before cleaning the lens.

- Blow away dust and dirt from the lens lightly with a blower. And wipe off the dirt with a soft cloth. Do not use cleaners that contain organic solvents.
- Never use any type of abrasive pad, alkaline/acid cleaner, scouring powder, or volatile solvent, such as alcohol, benzene, thinner or insecticide. Using such materials or maintaining prolonged contact with rubber or vinyl materials may result in damage to the projector surface and cabinet material.

### Cleaning the projector case

Before you clean the case, turn the projector off using the proper shutdown procedure as described in ["Shutting down the projector" on page 36](#) and unplug the power cord.

- Do not use adhesives, lubricants, oils, or alkaline detergents for maintenance of the projector. They could adhere to the cabinet and damage it, possibly resulting in the projector falling from its mounting and causing an accident or personal injury.
- To remove dirt or dust, wipe the case with a soft, lint-free cloth.
- To remove stubborn dirt or stains, moisten a soft cloth with water and a neutral pH detergent. Then wipe the case.

 Never use wax, alcohol, benzene, thinner or other chemical detergents. These can damage the case.

### Storing the projector

If you need to store the projector for an extended time, please follow the instructions below:

- Make sure the temperature and humidity of the storage area are within the recommended range for the projector. Please refer to ["Specifications" on page 62](#) or consult your dealer about the range.
- Retract the adjuster feet.
- Remove the battery from the remote control.
- Pack the projector in its original packing or equivalent.

# Light source information

## Getting to know the light source hour

When the projector is in operation, the duration (in hours) of light source usage is automatically calculated by the built-in timer.

To obtain the light source hour information:

- Go to **INFORMATION**.
- Go to **SYSTEM SETUP: Advanced > Light Source Settings**.

## Saving power

- Setting the **Light Source Mode**

Go to **> Light Source Settings > Light Source Mode** and press **◀/▶** to select a suitable light source mode from among the provided modes.

Setting the projector in **Economic/360 & Portrait** mode saves power.

Light source mode	Description
<b>Normal</b>	Provides full light source brightness
<b>Economic</b>	Lowers brightness to save power and decreases the fan noise
<b>360 &amp; Portrait</b>	Lowers brightness to save power. When the projector is installed in a tilt angle over $\pm 45$ degrees and portrait projection, you need to select <b>360 &amp; Portrait</b> . Refer to <a href="#">page 19</a> .

- Setting **Auto Power Off**

This function allows the projector to turn off automatically if no input signal is detected after a set period of time to save power.

To set **Auto Power Off**, go to **SYSTEM SETUP: Basic > Auto Power Off** and press **◀/▶**.



- The apparent brightness of the projected image will vary depending on the ambient lighting conditions, selected input signal contrast/brightness settings, and is directly proportional to projection distance.
- The light source brightness will decline over time and may vary within the light source manufacturers specifications. This is normal and expected behavior.


## Indicators

Light			Status & Description
POWER ☐	TEMP ☐	LIGHT ☐	
<b>Power events</b>			
Orange	Off	Off	Stand-by mode.
Green Flashing	Off	Off	Powering up.
Green	Off	Off	Normal operation.
Orange Flashing	Off	Off	Normal power-down cooling.
Red	Off	Off	FW Download.
Green	Off	Red	Color Wheel start fail.
Red Flashing	Off	Off	Scaler shutdown fail (data abort).
<b>Light source events</b>			
Off	Off	Red	Light source error in normal operation.
Off	Off	Red Flashing	Light source is not lit up.
<b>Thermal events</b>			
Red	Red	Off	Fan 1 error (the actual fan speed is +25% outside the desired speed).
Red	Red Flashing	Off	Fan 2 error (the actual fan speed is +25% outside the desired speed).
Red	Green	Off	Fan 3 error (the actual fan speed is +25% outside the desired speed).
Red	Green Flashing	Off	Fan 4 error (the actual fan speed is +25% outside the desired speed).
Red Flashing	Red	Off	Fan 5 error (the actual fan speed is +25% outside the desired speed).
Red Flashing	Red Flashing	Off	Fan 6 error (the actual fan speed is +25% outside the desired speed).
Red Flashing	Green	Off	Fan 7 error (the actual fan speed is +25% outside the desired speed).
Red Flashing	Green Flashing	Off	Fan 8 error (the actual fan speed is +25% outside the desired speed).
Green	Red	Off	Temperature 1 error (over limited temperature, 55°C (131°F)).


# Troubleshooting

 The projector does not turn on.


Cause	Remedy
There is no power from the power cord.	Plug the power cord into the AC power jack on the projector, and plug the power cord into the power outlet. If the power outlet has a switch, make sure that it is switched on.
Attempting to turn the projector on again during the cooling process.	Wait until the cooling down process has completed.

 No picture


Cause	Remedy
The video source is not turned on or connected correctly.	Turn the video source on and check that the signal cable is connected correctly.
The projector is not correctly connected to the input signal device.	Check the connection.
The input signal has not been correctly selected.	Select the correct input signal with the <b>INPUT</b> key.

 Blurred image


Cause	Remedy
The projection lens is not correctly focused.	Adjust the focus of the lens using the focus ring.
Depending on video signal timing, the projector needs to fine-tune for less blurred image.	Adjust <b>Phase</b> in the <b>DISPLAY</b> menu.

 Remote control does not work.

Cause	Remedy
The battery is out of power.	Replace the battery with new one.
There is an obstacle between the remote control and the projector.	Remove the obstacle.
You are too far away from the projector.	Stand within 8 meters (26 feet) of the IR remote sensor.

 The password is incorrect.

Cause	Remedy
You do not remember the password.	See " <a href="#">Security Settings</a> " on page 50.

 Web page does not appear in web browser.

Cause	Remedy
LAN control settings or LAN cable connection are problematic.	Verify the LAN control settings. Please see " <a href="#">LAN Settings</a> " on page 51 for details. Make sure the LAN cables are properly connected.
The projector's network settings are not reflected, or the IP address of the projector entered in the browser's address bar is wrong.	Please reload the web page in the browser. If you do not see it even after updating the web page, please check the IP address of the projector.


# Specifications

## Projector specifications

<b>Model name</b>		LX-MU500Z
<b>Display system</b>		1-CHIP DLP™
<b>Optical system</b>		Time division color extraction, sequential display
<b>Display device</b>	<b>Type</b>	DMD
	<b>Size / Aspect ratio</b>	0.48" x 1 / 16:10
	<b>Drive system</b>	DLP™ x 1 chip
	<b>Number dots / Total number dots</b>	2,304,000 (1920 x 1200) x 1 panel / 2,304,000
<b>Projection lens</b>	<b>Zoom ratio</b>	1.6x
	<b>Zooming / Focusing system</b>	Manual / Manual
	<b>Lens shift</b>	V: ±50%, H: ±23%
	<b>Focal length</b>	f = 14.3mm ~ 22.9mm
	<b>F number</b>	F1.81–F2.1
<b>Light source</b>		Laser-Phosphorus
<b>Image size (projection distance)</b>		Wide: 60"~300" (1.75m~8.74m / 5.74'~28.67') Tele: 60"~200" (2.8~m~9.32m / 9.19'~30.8')
<b>Number of colors</b>		16,770,000 colors (full color)
<b>Brightness*1 (in presentation mode, HDMI input)</b>		5000 lumen
<b>Contrast ratio*1 (Fully white: fully black, presentation mode)</b>		50000:1
<b>Ratio of brightness at periphery to center*1</b>		80%
<b>Speaker</b>		10W · monaural x 1
<b>Maximum input resolution</b>		1920 x 1200 dots

<b>Model name</b>		LX-MU500Z
<b>Video signals</b>	<b>Analog PC input</b>	WUXGA/WSXGA+/UXGA/SXGA+/WXGA+/FWXGA/WXGA/SXGA/XGA/SVGA/VGA/MAC
	<b>HDMI input</b>	From connected computers: WUXGA <sup>2</sup> /WSXGA+/UXGA/SXGA+/WXGA+/FWXGA/WXGA/SXGA/XGA/SVGA/VGA From connected AV equipment: 1080p/1080i/720p/576p/480p
	<b>Component video input</b>	1080p/1080i/720p/576p/576i/480p/480i
	<b>Video input</b>	NTSC/PAL/SECAM/NTSC4.43/PAL-M/PAL-N/PAL-60
	<b>S video input</b>	NTSC/PAL/SECAM/NTSC4.43/PAL-M/PAL-N/PAL-60
<b>Terminals</b>	<b>Mini Dsub15 x 1</b>	Analog PC/Component video input
	<b>Mini Dsub15</b>	Analog PC/Component video output
	<b>HDMI/MHL</b>	Digital PC/Digital video/MHL input/Power out (5V/0.9A)
	<b>HDMI</b>	Digital PC/Digital video input
	<b>Mini DIN4</b>	S-video input
	<b>RCA x 3</b>	Video input/Audio-L/Audio-R
	<b>Mini jack x 2</b>	Audio input x 1, Audio output x 1
	<b>Dsub9</b>	RS-232C connection
	<b>RJ-45</b>	Network connection (100BASE-TX/10BASE-T)/HDBaseT input
	<b>USB mini B</b>	Service port
	<b>USB type A</b>	Power out
<b>Input signal</b>	<b>Digital PC</b>	TMDs (Transition Minimized Differential Signaling)
	<b>Analog PC</b>	0.7Vp-p, positive polarity, impedance = 75Ω Horizontal / vertical synchronization: TTL level, negative or positive polarity
	<b>Component video</b>	COMPONENT: Separate Y Cb/Pb Cr/Pr signal Y: 1Vp-p, negative synchronization, impedance = 75Ω Cb/Pb: 0.7Vp-p, impedance = 75Ω Cr/Pr: 0.7Vp-p, impedance = 75Ω
	<b>Audio</b>	Impedance = 600Ω or more
<b>Noise</b>		37 / 35dB (Light source mode: normal/eco)
<b>Operating temperature</b>		0°C (32°F) to 40°C (104°F)
<b>Power supply</b>		AC100V~240V 50 / 60Hz
<b>Maximum power consumption</b>		AC100V~120V; 530 W (Normal), < 415 W (Eco) AC220V~240V; 490 W (Normal), < 395 W (Eco)
<b>Standby mode power consumption</b>		AC100V~120V; < 0.4 W (LAN:Off), < 1.5 W (LAN:On) AC220V~240V; < 0.5 W (LAN:Off), < 2 W (LAN:On)

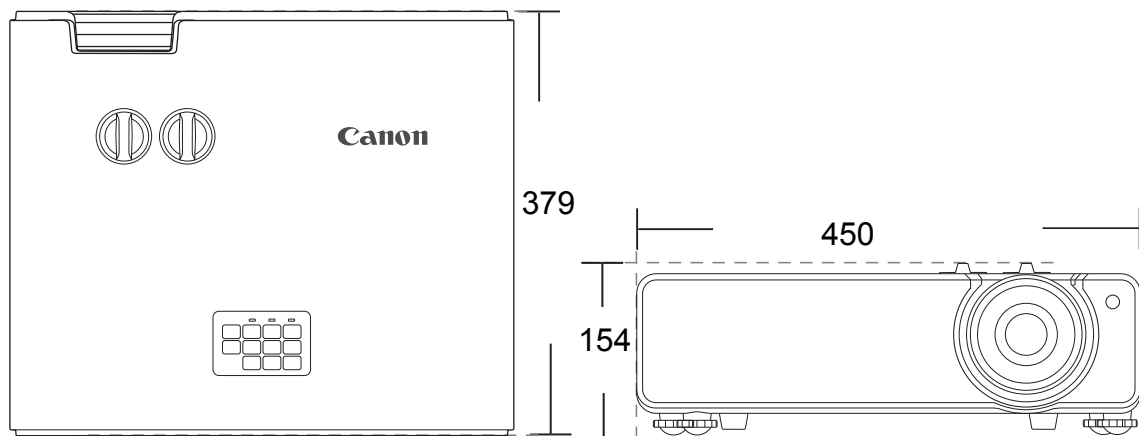
<b>Model name</b>	LX-MU500Z
<b>Dimensions</b>	W: 450 mm, H: 154 mm, D: 379 mm / W:17.7" , H: 6.1" , D:15.0"
<b>Weight</b>	8.9 kg (19.6 lbs)
<b>Accessories</b>	Remote control, remote control dry-cell battery, power cord, PC cable, Important Information and Warranty Card

 • \*1 Compliance with ISO21118-2012

- To protect the projector, light output may be lowered as the ambient temperature rises.
- Using the projector continuously for an extended period of time may accelerate the deterioration of optical parts.
- Product specifications and appearance are subject to change without notice.

## Dimensions

450 mm (W) x 154 mm (H) x 379 mm (D)



Unit: mm  
Tolerance:±2 mm

## Timing chart

### Supported timing for D-sub input

- Supported PC timings

Resolution	Mode	Refresh Rate (Hz)	Horizontal Frequency (kHz)	Clock (MHz)	3D format		
					Frame Sequential	Top Bottom	Side-by-Side
720 x 400	720 x 400_70	70.087	31.469	28.3221			
640 x 480	VGA_60	59.940	31.469	25.175	Supported	Supported	Supported
	VGA_72	72.809	37.861	31.500			
	VGA_75	75.000	37.500	31.500			
	VGA_85	85.008	43.269	36.000			



Resolution	Mode	Refresh Rate (Hz)	Horizontal Frequency (kHz)	Clock (MHz)	3D format		
					Frame Sequential	Top Bottom	Side-by-Side
800 x 600	SVGA_60	60.317	37.879	40.000	Supported	Supported	Supported
	SVGA_72	72.188	48.077	50.000			
	SVGA_75	75.000	46.875	49.500			
	SVGA_85	85.061	53.674	56.250			
	SVGA_120 (Reduce Blanking)	119.854	77.425	83.000	Supported		
1024 x 768	XGA_60	60.004	48.363	65.000	Supported	Supported	Supported
	XGA_70	70.069	56.476	75.000			
	XGA_75	75.029	60.023	78.750			
	XGA_85	84.997	68.667	94.500			
	XGA_120 (Reduce Blanking)	119.989	97.551	115.500	Supported		
1152 x 864	1152 x 864_75	75.00	67.500	108.000			
1280 x 720	1280 x 720_60	60	45.000	74.250	Supported	Supported	Supported
1280 x 768	1280 x 768_60	59.870	47.776	79.5	Supported	Supported	Supported
1280 x 800	WXGA_60	59.810	49.702	83.500	Supported	Supported	Supported
	WXGA_75	74.934	62.795	106.500			
	WXGA_85	84.880	71.554	122.500			
	WXGA_120 (Reduce Blanking)	119.909	101.563	146.25	Supported		
1280 x 1024	SXGA_60	60.020	63.981	108.000		Supported	Supported
	SXGA_75	75.025	79.976	135.000			
	SXGA_85	85.024	91.146	157.500			
1280 x 960	1280 x 960_60	60.000	60.000	108		Supported	Supported
	1280 x 960_85	85.002	85.938	148.500			
1360 x 768	1360 x 768_60	60.015	47.712	85.500		Supported	Supported
1366 x 768	1366 x 768_60	59.790	47.712	85.500			
1440 x 900	WXGA+_60	59.887	55.935	106.500		Supported	Supported
1400 x 1050	SXGA+_60	59.978	65.317	121.750		Supported	Supported
1600 x 1200	UXGA	60.000	75.000	162.000		Supported	Supported
1680 x 1050	1680 x 1050_60	59.954	65.290	146.250		Supported	Supported
640 x 480@67Hz	MAC13	66.667	35.000	30.240			
832 x 624@75Hz	MAC16	74.546	49.722	57.280			
1024 x 768@75Hz	MAC19	75.020	60.241	80.000			
1152 x 870@75Hz	MAC21	75.06	68.68	100.00			
1920 x 1080@60Hz	1920 x 1080_60 (Reduce Blanking)	60	67.5	148.5			

Resolution	Mode	Refresh Rate (Hz)	Horizontal Frequency (kHz)	Clock (MHz)	3D format		
					Frame Sequential	Top Bottom	Side-by-Side
1920 x 1200@60Hz	WUXGA_60 (Reduce Blanking)	59.950	74.038	154.00			

- Supported video timings

Timing	Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Dot Clock Frequency (MHz)
480i	720 x 480	15.73	59.94	13.5
480p	720 x 480	31.47	59.94	27
576i	720 x 576	15.63	50	13.5
576p	720 x 576	31.25	50	27
720/50p	1280 x 720	37.5	50	74.25
720/60p	1280 x 720	45.00	60	74.25
1080/50i	1920 x 1080	28.13	50	74.25
1080/60i	1920 x 1080	33.75	60	74.25
1080/50P	1920 x 1080	56.25	50	148.5
1080/60P	1920 x 1080	67.5	60	148.5

## Supported timing for HDMI (HDCP)/HDBaseT input

- Supported PC timings

Resolution	Mode	Refresh Rate (Hz)	Horizontal Frequency (kHz)	Clock (MHz)	3D format		
					Frame Sequential	Top Bottom	Side-by-Side
640 x 480	VGA_60	59.940	31.469	25.175	Supported	Supported	Supported
	VGA_72	72.809	37.861	31.500			
	VGA_75	75.000	37.500	31.500			
	VGA_85	85.008	43.269	36.000			
720 x 400	720 x 400_70	70.087	31.469	28.3221			
800 x 600	SVGA_60	60.317	37.879	40.000	Supported	Supported	Supported
	SVGA_72	72.188	48.077	50.000			
	SVGA_75	75.000	46.875	49.500			
	SVGA_85	85.061	53.674	56.250			
	SVGA_120 (Reduce Blanking)	119.854	77.425	83.000	Supported		
1024 x 768	XGA_60	60.004	48.363	65.000	Supported	Supported	Supported
	XGA_70	70.069	56.476	75.000			
	XGA_75	75.029	60.023	78.750			
	XGA_85	84.997	68.667	94.500			
	XGA_120 (Reduce Blanking)	119.989	97.551	115.500	Supported		
1152 x 864	1152 x 864_75	75.00	67.500	108.000			
1280 x 720	1280 x 720_60	60	45.000	74.250	Supported	Supported	Supported

Resolution	Mode	Refresh Rate (Hz)	Horizontal Frequency (kHz)	Clock (MHz)	3D format		
					Frame Sequential	Top Bottom	Side-by-Side
1280 x 768	1280 x 768_60	59.870	47.776	79.5	Supported	Supported	Supported
1280 x 800	WXGA_60	59.810	49.702	83.500	Supported	Supported	Supported
	WXGA_75	74.934	62.795	106.500			
	WXGA_85	84.880	71.554	122.500			
	WXGA_120 (Reduce Blanking)	119.909	101.563	146.25	Supported		
1280 x 1024	SXGA_60	60.020	63.981	108.000		Supported	Supported
	SXGA_75	75.025	79.976	135.000			
	SXGA_85	85.024	91.146	157.500			
1280 x 960	1280 x 960_60	60.000	60.000	108		Supported	Supported
	1280 x 960_85	85.002	85.938	148.500			
1360 x 768	1360 x 768_60	60.015	47.712	85.500		Supported	Supported
1366 x 768	1366 x 768_60	60.015	47.712	85.500			
1440 x 900	WXGA+_60	59.887	55.935	106.500		Supported	Supported
1400 x 1050	SXGA+_60	59.978	65.317	121.750		Supported	Supported
1600 x 1200	UXGA	60.000	75.000	162.000		Supported	
1680 x 1050	1680 x 1050_60	59.954	65.290	146.250		Supported	Supported
640 x 480@67Hz	MAC13	66.667	35.000	30.240			
832 x 624@75Hz	MAC16	74.546	49.722	57.280			
1024 x 768@75Hz	MAC19	75.020	60.241	80.000			
1152 x 870@75Hz	MAC21	75.06	68.68	100.00			
1920 x 1080@60Hz	1920 x 1080_60 (Reduce Blanking)	60	67.5	148.5			
1920 x 1200@60Hz	WUXGA_60 (Reduce Blanking)	59.950	74.038	154.00			

• Supported Video timings

Timing	Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Dot Clock Frequency (MHz)	3D format			
					Frame Sequential	Frame Packing	Top Bottom	Side-by-Side
480i	720(1440) x 480	15.73	59.94	27	Supported			
480p	720 x 480	31.47	59.94	27				
576i	720(1440) x 576	15.63	50	27				
576p	720 x 576	31.25	50	27				
720/50p	1280 x 720	37.5	50	74.25		Supported	Supported	
720/60p	1280 x 720	45.00	60	74.25		Supported	Supported	
1080/24P	1920 x 1080	27	24	74.25		Supported	Supported	

Timing	Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Dot Clock Frequency (MHz)	3D format			
					Frame Sequential	Frame Packing	Top Bottom	Side-by-Side
1080/30P	1920 x 1080	33.75	30	74.25				
1080/50i	1920 x 1080	28.13	50	74.25				Supported
1080/60i	1920 x 1080	33.75	60	74.25				Supported
1080/50P	1920 x 1080	56.25	50	148.5				
1080/60P	1920 x 1080	67.5	60	148.5				

### Supported timing for Video and S-Video inputs

Video mode	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Sub-carrier Frequency (MHz)
NTSC	15.73	60	3.58
PAL	15.63	50	4.43
SECAM	15.63	50	4.25 or 4.41
PAL-M	15.73	60	3.58
PAL-N	15.63	50	3.58
PAL-60	15.73	60	4.43
NTSC4.43	15.73	60	4.43

# Projector Control

## Control Commands

You can control this projector by sending commands via CONTROL port or LAN port.

## System Requirement

### CONTROL port

	RS-232C	HDBaseT	LAN
Connection Cable	Dsub9	RJ45(CAT5e or better)	RJ45
Communication Mode	RS-232-C asynchronous, half-duplex communication		TCP/IP
Baud Rate	19200	9600	
Character Length	8 bit		
Parity Check	None		
Stop Bits	1 bit		
Flow Control	None		

### TCP/IP Connection

Port	WEB:80 Control command?Telnet?:33336 CrestronControl:41794 FLASH UI:843
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## Control Command

Function	Read/Write	Operation	Command (ASCII)	Note
Product	R	Model Name[1]	GET=PRODCODE<CR>	
	R	MAC Address	GET=PRODSN<CR>	
Power	W	Power On	POWER=ON<CR>	Enable during "Standby" state.
	W	Power Off	POWER=OFF<CR>	
	R	Power Status	GET=POWER<CR>	Enable during any power state. [Warming up] g:POWER=OFF2ON [Cooling down] g:POWER=ON2OFF

Function	Read/Write	Operation	Command (ASCII)	Note
Source Selection	W	Computer	INPUT=DSUB<CR>	
	W	HDMI1/MHL	INPUT=HDMI1<CR>	
	W	HDMI2	INPUT=HDMI2<CR>	
	W	HDBaseT	INPUT=HDBASET<CR>	
	W	Video	INPUT=VIDEO<CR>	
	W	S-Video	INPUT=S-VIDEO<CR>	
	R	Current source	GET=INPUT<CR>	
	R	Input list	GET=INPUTL<CR>	
Audio Control	W	Mute On	MUTE=ON<CR>	
	W	Mute Off	MUTE=OFF<CR>	
	R	Mute Status	GET=MUTE<CR>	
	W	Volume +	RC=VOL_P<CR>	
	W	Volume -	RC=VOL_M<CR>	
	R	Volume Status	GET=AVOL<CR>	
Image Mode	W	Presentation	IMAGE=PRESENTATION<CR>	
	W	Standard	IMAGE=STANDARD<CR>	
	W	sRGB	IMAGE=SRGB<CR>	
	W	Movie	IMAGE=MOVIE<CR>	
	W	DICOM	IMAGE=DICOM<CR>	
	W	User 1	IMAGE=USER_1<CR>	
	W	User 2	IMAGE=USER_2<CR>	
	R	Image Mode	GET=IMAGE<CR>	
Aspect	W	Aspect 4:3	ASPECT=4:3<CR>	
	W	Aspect 16:9	ASPECT=16:9<CR>	
	W	Aspect Auto	ASPECT=AUTO<CR>	
	W	Aspect Real	ASPECT=TRUE<CR>	
	W	Aspect 16:10	ASPECT=16:10<CR>	
	R	Aspect Status	GET=ASPECT<CR>	
Image Flip H/V	W	Front Table	IMAGEFLIP=NONE<CR>	
	W	Rear Table	IMAGEFLIP=REAR<CR>	
	W	Front Ceiling	IMAGEFLIP=CEILING<CR>	
	W	Rear Ceiling	IMAGEFLIP= REAR_CEIL<CR>	
	R	Image Flip H/V Status	GET=IMAGEFLIP<CR>	
Auto Search	W	Auto Search On	QAS=ON<CR>	
	W	Auto Search Off	QAS=OFF<CR>	
	R	Auto Search status	GET=QAS<CR>	

Function	Read/Write	Operation	Command (ASCII)	Note
Control	Write	Light Mode Normal	LIGHT=NORMAL<CR>	
	Write	Light Mode Economic	LIGHT=ECO<CR>	
	Write	Light Mode 360 & Portrait	LIGHT=360&Portrait<CR>	
	Read	Light Mode Status	GET=LIGHT<CR>	
	Read	Light Source Time	GET=PJUSGT <CR>	
	Read	Fan Speed	GET=FAN_SPD<CR>	
	Read	Temperature Intake	GET=TMPIN<CR>	
Operation	W	Blank On	BLANK=ON<CR>	
	W	Blank Off	BLANK=OFF<CR>	
	R	Blank Status	GET=BLANK<CR>	
	W	Freeze On	FREEZE=ON<CR>	
	W	Freeze Off	FREEZE=OFF<CR>	
	R	Freeze Status	GET=FREEZE<CR>	
	W	Menu On	MENU=ON<CR>	
	W	Menu Off	MENU=OFF<CR>	
	W	Auto PC	RC=AUTOPC<CR>	
	W	Up	RC=UP<CR>	
	W	Down	RC=DOWN<CR>	
	W	Right	RC=RIGHT<CR>	
	W	Left	RC=LEFT<CR>	
W	OK	RC=OK<CR>		
High Altitude	W	High Altitude Mode On	HIGHALT=ON<CR>	
	W	High Altitude Mode Off	HIGHALT=OFF<CR>	
	R	High Altitude Mode status	GET=HIGHALT<CR>	

## Control Response

Read/Write	Condition	Response	Example
W	Success	i:OK<CR>	< BLANK=ON<CR> > i:OK<CR>
W	Illegal format : Don't exist command or structure	e:0002 INVALID_COMMAND<C R>	< INVALID=ON<CR> > e:0002 INVALID_COMMAND<CR>
W	Unsupported item: this command parameter can't support	e:000A INVALID_PARAMETER< CR>	< BLANK=INVALID<CR> > e:000A INVALID_PARAMETER<CR>
W	Block item: Current state can't use.	e:1011 FUNCTION_NOT_AVAIL ABLE E<CR>	< ASPECT=AUTO<CR> > e:1011 FUNCTION_NOT_AVAILABLE<C R>
R	Success	g:XXX=YYY<CR> XXX=Command Name, YYY=Parameter Name	< GET=BLANK<CR> > g:BLANK=ON<CR>
R	Unsupported item: this command parameter can't support	e:000A INVALID_PARAMETER< CR>	< GET=INVALID<CR> > e:000A INVALID_PARAMETER<CR>



- If the projector didn't receive <CR> to finish a command within 5 seconds, it will timeout and you need to resend the command.
- No case sensitive.





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